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FEATURES

12 THE MAN BEHIND THE MASK

By Cesar G. Soriano

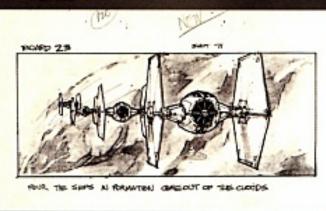
Actor David Prowse talks about 30 years as cinema's most iconic villain. Darth Vader.



26 GUILTY BY ASSOCIATION: EARLY STAR WARS BOOTLEG MERCHANDISE

By Pete Vilmur

Bootleg lightsabers, unlicensed posters, fan magazines and artwork—Star Wars has a rich legacy of underground goods. Insider is proud to present a history lesson you don't want to miss.



36 PIRATES OF THE BOARDS

By J. W. Rinzler

The first of a six-part series featuring Joe Johnston's never-before-seen storyboards from an early draft of the original Star Wars.

STARWARS SHOP. COM

DON'T MISS THE LEGO STAR WARS DARTH VADER AND STORMTROOPER MAQUETTES!

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By Frank Parisi

In the second of a three-part series, Brian Gernand, head of ILM's model shop for Episodes II and III., details how he and his team created the Purgatory of a galaxy far, far away: Mustafar.



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By Jason Fry

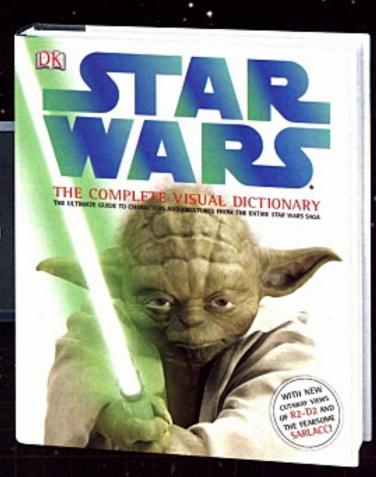
From quixotic Jedi to telepathic bunnies we take an indepth look at the best, the worst, and the strangest from the Marvel Comics Star Wars series.

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COMING JANUARY 2007

What are Anakin's true colors? Just how much shading is there on the dark side? Is it possible to capture Jedi, Sith, aliens, droids, starships and more with one simple weapon: a pencil? The answer is yes if you have this amazing new guide—written by Bonnie Burton and illustrated by Matt Busch and Tom Hodges.



30 Years of Star Wars: The Film, The Fans, & The Force

Editor's note: To kick off 2007, and our yearlong celebration of the 30th Anniversary of Star Wars, we asked the President of the Official Star Wars Fan Club to guest-write this issue's Letter from the Editor. We are pleased that he was all over the opportunity, like fur on a wampa, saving us the embarrassment of trying to bribe him with dusty boxes of Shadows of the Empire swag, canned goods, and a complimentary cinnamon oil back massage given by Wookiees. So, without further ado, we give you Mr. Dustin Roberts.



ETTER FROM THE EDITOR

As any Star Wars fan should know by now, 2007 marks the 30th Anniversary of Star Wars: A New Hope. Released on May 25, 1977, Star Wars was George Lucas' first step in what has become a worldwide pop culture phenomenon, which led to five additional feature films, several cartoon series, made-for-TV movies, and so much collectible merchandise that even the best bounty hunter in the galaxy would have trouble rounding it all up. Who could have thought that one film would have such an influence on a generation and change the movie industry as we

This year Lucasfilm plans to commemorate the 30th Anniversary in several exciting ways. Licensees are all on board, tailoring their merchandise with special packaging and collectible exclusives to reflect the 30th Anniversary. Lucasfilm is in the planning stages for an anniversary party to be held in Los Angeles over Memorial Day weekend dubbed Celebration IV. Europe will be getting an official convention as well: Celebration Europe. And it all starts on January 1 in Pasadena, California with the Star Wars Spectacular part of the Tournament of Roses Parade.

Despite all the hoopla and gimmicks surrounding the 30th Anniversary, the real reason to celebrate is the fans. The fan base is what makes it all possible, and without fandom we would still be watching the original Star Wars on VHS. It's you, the fans, who help fuel the fire for the franchise, helping it grow and become an even more diverse universe than it already is. Without fans there would be no Hyperspace, no fan websites, no collectibles. Can you imagine a world with no Star Wars?! I sure can't!

I'm glad Twentieth Century Fox took a gamble on George Lucas' little "space opera" and set. into motion an adventure we're still enjoying 30 years later. Without Star Wars in my life I would not be the person I am today and, I'm guessing, neither would you. Without the influence of Star Wars, who knows what we'd all be up to these days?

For me it's been one great ride, I've had so much fun in that galaxy far, far, away that I don't want it to ever end. I'm planning to celebrate this May by attending Celebration IV in Los Angeles. If you've never been to an event like this I highly recommend it. Think of it as a 30-year class reunion with as many as 35,000 of your best friends, all of whom love Star Wars as much

However you decide to participate in the festivities this year, just remember, that despite 2007 being a year without a Star Wars movie, it is nevertheless shaping up to be one of our more memorable ones. So drag out that lightsaber, pop in A New Hope, grab some popcorn and revisit the film that started a revolution. And then, marvel that 30 years later this little movie still has fans screaming "Star Wars Is Forever!"

Dustin Roberts.

President of the Official Star Wars Fan Club

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Star Wars Is Everywhere!

PLUS, WILL FICTION RETURN TO THE PAGES OF INSIDER?

ASK AND YOU SHALL RECEIVE

I really enjoy reading your magazine. When it comes in the mail, it's like a glorious day. Anyway, I just wanted to know why girls (Leia and Padmé, mainly) aren't a huge part of Star Wars. I mean, Anakin did turn to the dark side to save Padmé (well, he was also being seifish). I don't see how you can't recognize this! Thank you so much for reading! I love your mag!

-Charlotte, Via Email

Not giving the ladies the props they deserve? Us? What can we say, Charlotte, except guilty as charged! The thing is, there's a very good reason we've held off on spotlighting the girls of a galaxy far, far away, and that's because we've been saving all the good stuff for our upcoming "Women of Star Wars" issue of Insider, which will come out later this year. Hope to see you and all the rest of our femme fanatics there!

UMM...YOU'RE WELCOME? Hello.

I recently exchanged my DVD player for a new one, and I noticed something strange while watching the Revenge of the Sith DVD, something that never occurred with my old DVD player. Sometimes people's names appear on top of the screen. The ROTS DVD I have is the widescreen version, so the names of George Lucas, Rick McCallum, and others Just appear all of a sudden. I tried clicking on all of the buttons of my remote in case there were some easter eggs linked to the names but it doesn't seem to be the case. What it the meaning of this? Thanks and keep up your great work. -Michel Drolet, Via Email,

Hello again,

Please disregard my previous email as I realized that what I'm describing is related to the commentary track...how silly of me not to realize this sooner!

Thanks anyway,

-Michel

EVERYWHERE WE GO. THERE'S A LUKE, AND A LEIA, AND A LANDO

I read in one of your older issues that someone found a rock in the shape of Jabba the Hutt. Last summer, I went camping at the Hyclass campsite near Antigonish. While camping there, I went walking on the beach when I found a rock in the shape of Queen Amidala's starship. I must say that Star Wars must be everywhere.

-Andrew Nicholson, Sydney, Nova Scotia, Canada

Ordinarily we would say you're just seeing things, Andrew, but we've been having some strange Star Wars sightings ourselves and so are not presently inclined to dismiss your claims too hastily. Copy Editor Chenda Ngak swears she saw AT-ATs standing guard at the Port of Oakland, while Prepress Manager Michele Nelson was served a hamburger and pickle that were arranged to look suspiciously like the Millennium Falcon. Why, just a few months ago, Designer George Hu could've sworn he saw Salacious Crumb scurrying away from his apartment as he pulled into his parking lot. Oddly, his cat, Twinkie, recently had a litter of kittens with potbellies and weird beaks

FIRST MEMBER OF THE INSIDER ARMY?

Could you please send me a stormtrooper uniform? Or a clone uniform? Or a Boba Fett uniform or a Jango Fett uniform? Or all? (With helmets.)

-D. Slater, Via Internet

No.

HOORAY FOR READING!

Issue 90 was another lovely issue, and once again, Insider has caused me to part with some hard-earned credits. This time I bought Tempest. KOTOR Volume 1, and Return of the Dark Side. The cover of Tempest is gorgeous! Who did the

When will there be more fiction in Insider? I think it'd be cool to hear more stories about how various authors got their first Star Wars gigs. I'm totally jealous, yet eternally grateful that LucasBooks keeps cranking out high-quality novels and other readable blissful materials.

-Julie Gilbert, Branchburg, NJ

Thanks for the kudos, Julie! We are all very appreciative for LucasBook's prodigious output of Star Wars novels. Verily the Expanded Universe would be a mere mockery without them. The cover art for Tempest was courtesy of the ridiculously talented Jason Felix, and if you like his

Legacy of the Force covers so much, we implore you to check out more of his work at www.jasonfelix.com.

In answer to your second question, we assure you that we'll be featuring exclusive fiction in the pages of Insider very soon.

THIS ONE IS FROM THE HEART Dear Star Wars,

My two top favorite characters are Boba and Jango Fett. My favorite robot is C-3PO. My favorite good sider is Anakin. My favorite dark sider is Darth Maul. My favorite team is the Republic, I am a huge fan of Star Wars. I even have Star Wars LEGO bricks and action figures. I like Star Wars Insider.

-Patrick Mulhem, Wheaton, IL

Amen to that, brother.

QUESTIONS ABOUT STAR WARS TO KEEP YOU AWAKE AT NIGHT

In Episode IV, when Vader is about to take one cut off my body parts I'd be!

reckless, not ready, and too old to train when in Episode III he says that when the

time was right the twins would be trained?

In Attack of the Clones, Yoda and Mace Windu tell Obi-Wan to take Jango Fett into custody and bring him to the Jedi Temple. How was he supposed to do this? Obi-Wan

Are there going to be any more Star Wars



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Lucas Talks Star Wars TV

GEORGE LUCAS TALKS ANIMATED AND LIVE-ACTION STAR WARS TV SHOWS

George Lucas gave a one on one interview with MTV where he discussed, among other things, the future of Lucasfilm, the newest Indiana Jones movie, and both the animated and liveaction Star Wars TV series.

The upcoming animated series will take place during the Clone Wars and will further chronicle the exploits and friendship of Jedi heroes Obi-Wan Kenobi and Anakin Skywalker while depicting epic battles set against a crumbling Republic. However, it will be a radical departure from Genndy Tartakovsky's animated Clone Wars micro-series which came out between Episodes II and III. For starters, episodes will be much longer in length and deeper in narrative depth. According to Steve Sansweet, Director of Fan Relations at Lucasfilm, during his Star Wars presentation at San Diego Comic Con, each episode will essentially be a short animated film. In addition the series will eschew the stylized look of the Tartakovsky series for a sleek, three-dimensional look.

"It's that same time period," Lucas said of

the upcoming series. "But it's quite a bit more sophisticated, and it's not like anything you've ever seen on television before. [Tartakovsky] used his distinctive 2-D style to do [Clone Wars], but it was [three] minutes at a time, so it was a test-subject.... It worked and everything, but then we knew we were eventually going to do a 3-D animated series."

The animated series is scheduled to come out in 2008. "We've got a number of episodes finished now," Lucas added. "It looks really good. It's a lot of fun."

Next year Lucas will begin work on a live action Star Wars TV series that will bridge the gap between Revenge of the Sith and A New Hope, during what Obi-Wan Kenobi called the "dark times" with the Empire exerting its dominance over the galaxy, George Lucas is closely supervising the show and will oversee an entire season of scripts before going into production.

The series will shy away from the saga of the Skywalker family and instead focus on minor characters, such as Rebel and Imperial pilots. The series offers limitless potential for stories that explore the galaxy far, far away that cover long periods of time, and that won't be burdened with continuity limits. "None of the Skywalker story, none of that stuff is in there," Lucas explained. "It's completely different. The animated series has got all the characters in it. The one that comes after, the live-action one, is with people who were in Star Wars, but they're not the main characters."

During the interview Lucas looked back at the massive influence Star Wars has had on the popular culture of an entire generation. "It seems to have inspired a lot of people," he said. "But it's not just filmmakers. It's astronauts and people that go into business and people that do all kinds of things. Star Wars was really designed to make people think outside the box, to make people use their imagination and think anything is possible. And it does that."

GEORGE LUCAS' FOUNDATION MAKES DONATION TO USC SCHOOL OF CINEMATIC ARTS

The University of Southern California announced that the Lucasfilm Foundation, a private charitable foundation set up by alumnus George Lucas, will donate \$75 million to construct new buildings and renovate existing structures at the USC School of Cinematic Arts. In addition, the Foundation has agreed to provide a \$100-million endowment for the school; together the donations will be the largest in USC's history.

"I discovered my passion for film and making movies when I was a student at USC in the 1960s, and my experiences there shaped the rest of my career," Lucas said. "I'm also an ardent advocate for education at all levels, and encouraging young people to pursue their ambitions by learning. I'm very fortunate to be in a position to combine my two passions and to be able to help USC continue molding the futures of the moviemakers of tomorrow."

The School of Cinematic Arts is the oldest cinema school in the United States.



USC Dean Elizabeth M. Daley, George Lucas, and USC President Steven B. Sample.

LUCAS NAMED GRAND MARSHAL OF 2007 TOURNAMENT OF ROSES

The Tournament of Roses announced that George Lucas will act as Grand Marshal for the 2007 Tournament of Roses in Pasadena, California. Chewbacca and Wicket the Ewok were on hand at a ceremony held on September 19th, during which Tournament of Roses President Paul L. Holman announced that Lucas would lead the New Year's Day celebration, whose theme will be Our Good Nature.

"George Lucas has brought excitement and entertainment to the world for more than three decades," Holman said. "His creativity and talent has opened up new worlds for all of us to imagine, and has shown us how good nature can prevail. I cannot think of a better person to lead us down Colorado Boulevard on New Year's Day, especially since 2007 marks the 30th anniversary of Star Wars."

Lucasfilm also announced that Star Wars will have a strong presence in the Parade, consisting of two floats—Endor and Naboo—while members of the 501st Legion of Imperial Storm-troopers and the Grambling State Marching Band will take part as well. The Parade will take place on Monday, January 1st, 2007 at 8 AM.



George Lucas, Wicket, Chewie and the Tournament of Roses President Paul L. Holman. Photo by Bonnie Burton

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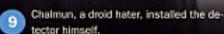
Refresher Reading

20 THINGS YOU DON'T KNOW ABOUT THE MOS EISLEY CANTINA

By Pablo Hidalgo



- Chalmun's Cantina is located at 3112
 Outer Kerner Way, Mos Eisley, just before the street splits into Kerner Plaza and Inner
 Curved Street.
- Early pioneer and town leader Cedo Partu built the blockhouse as a fortification against sand people when Mos Eisley was just a boomtown.
- The Prophetess, a shyster fortuneteller, working the back alleys, claimed that the bartender, Wuher, was the reincarnated soul of Cedo Partu.
- Wuher won't let the Prophetess on the premises,
- Wuher tends bar during the day, Ackmena during the night. The patrons prefer Ackmena for she has actual personality, but just in case, she's backed by Tork the bouncer.
- The city militia uses the shorthand "doublec" or "ceecee" when referring to trouble at Chalmun's Cantina.
- Maximum occupancy is 102 humanoids, though there has never been any record of anyone enforcing it.
- The refurbished Fabritech EPT-212 in the doorway scans for particular frequencies emitted by droid wireless systems, as well as the power oscillations unique to droid power cells.



- Chalmun installed a holographic video screen for sports broadcasts, but after HoloNet entertainment feeds were constantly being interrupted by Imperial alerts, he had it removed.
- The first floor plans of the cantina were published in 1988, as part of a role-playing game module called Tatooine Manhunt.
- Though these plans were based on movie set blueprints, the set never conveyed the true scale of the outer building, so the inside of the cantina has proven to be much bigger in more recent illustrations.
- The author and artists of Star Wars Complete Locations came up with names for every single person shown in their illustration of the cantina, but to date, these have never been published.
- The cantina exteriors were photographed in Adjim (Ajim), a town on the island of Jerba (Djerba) in Tunisia, on April 2–3, 1976. At this point, the production was on schedule.

- The scene cuts before any of the main characters enter too far into the cantina because they are in truth walking into a false door that leads to a wall.
- 16 The real door is behind the napping Jawas.
- Dr. David West Reynolds, who rediscovered the building in 1995, found the set-dressed door as part of a nearby local's chicken coop. Reynolds recovered the door, and it is now on display at Rancho Obi-Wan, Steve Sansweet's expansive Star Wars museum.
- The bulk of the interiors, not counting pickups, were shot on Stage 6 at Elstree Studios on April 13–21**, 1976, by which time the production was two days behind.
- The production reports for Star Wars list 17 contract performers in the cantina, as well as anywhere from 41 to 44 crowd extras.
- Many of the aliens that have been identified by the expanded universe as males were in fact played by women, including Lak Sivrak, Nabrun Leids, Thuku, and sometimes Greedo. ©

LEGEND



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Expanded Universe, Meet the Paparazzi



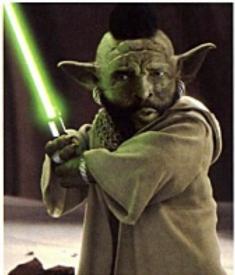
By Chenda Ngak

Think not do we. With such a passionate and active community, there are contests all over the world that prove the Expanded Universe is continually growing. So, it's no surprise that Worth1000.com hosted a Celebrity Star Wars Photoshop contest. The premise was to "re-imagine a Star Wars character...using a celebrity." They presented an opportunity for graphic designers to channel their burning desire to place Angelina Jolie's head on Princess Leia's bikini-clad body. The artists were given a 48-hour window to submit all materials.

Graphic whizzes from all over flexed their Photoshop skills to portray everything from the



expected (Gandhi/Yoda) to the quirky and unexpected (Mr. Toda, AKA Mr. T/Yoda). Many A-listers also made an appearance as Darth Maul, from Uma Thurman to Brad Pitt. Some political statements made their way in, too, with Karl Rove as Senator Palpatine. The winner of the contest was rightfully, Mr. Toda. He's bad, he's green, and he pities the fool that didn't vote for him. What's not to love?



All we have to say is one person's cliché is another person's Expanded Universe, and seeing all of the creative ways these designers applied Star Wars to real life reminds us of how vivid these characters remain to people all over the world.

FOUND ON FLICKR

Epic Battle on Washington Road, Mt. Lebanon Halloween Parade



Photographer: Dan Buczynski Submitted by Bonnie Burton http://www.flickr.com/photos/ macwagen/58501638/

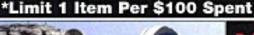


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THE MAND THE MASK



DAVID PROWSE REFLECTS ON 30 YEARS LIVING IN DARTH VADER'S DARK SIDE

By Cesar G. Soriano

More than three decades ago, a young filmmaker named George Lucas gave British actor and bodybuilder David Prowse an incredible choice: a major role in a new sci-fi saga called Star Wars, as either one of two characters suitable for his six-foot, seven-inch frame: master of evil Darth Vader, or lovable Wookiee, Chewbacca.

For Prowse, the decision to join the dark side was a no-brainer, "I didn't fancy the idea of spending three months in a gorilla costume," he says half-jokingly. He became the man behind the mask, a decision that for ever changed his life and the history of on-screen villains. "[George] Lucas told me, 'Dave, I think you made a wise decision because nobody will ever forget Darth Vader."

Speaking to Star Wars Insider from his home in the London suburb of Croydon about the upcoming 30th Anniversary of Star Wars, Prowse says he's not surprised that the legend of Vader lives on. In several recent polls including one by USA TODAY online, Darth Vader was named the top villain of all time. The prestigious American Film Institute named him Hollywood's third most evil villain ever, just behind Hannibal Lecter (The Silence of the Lambs) and Norman Bates (Psycho).





looked fantastic with my body proportions. So they padded the mask with rubber so it would fit flush with my face. But once it was fitted, the heat from my costume rose up into the mask and fogged up the eyepiece so I couldn't see where I was going. I could only wear it for about two minutes."

he had done a movie called American Graffiti. I was 40 at the time and he looked about 19-years old, with his hair all over the place, big glasses, big black beard, checkered shirt and jeans.

"He said "If you're good enough for Stanley Kubrick, you're good

conceptual drawings of Star Wars. I had no idea who he was other than

"He said "If you're good enough for Stanley Kubrick, you're good enough for me." I spent the rest of the interview talking about what it was like to work for Kubrick."

It was weeks before Prowse ever saw the mask that would forever brand him as Darth Vader. "I had gone to a costume agency in London to meet with designer John Mollo for measurements. But I was not sure how the helmet or mask would look until I arrived on set on the first day. They sat me down in costume but with no helmet because it had not arrived. Finally it showed up but the mask was miles too big. But George said it

Prowse's most difficult experience came when filming the lightsaber scenes in *The Empire Strikes Back*. "Because the carbon freezing set was about 130 degrees with heat and steam. I remember getting as far as walking down the stairs before my eyeplece misted up. I had no idea where I was so the Ugnaughts had to lead me by hand!"

Filmmaking involves a lot of downtime, which Prowse spent sitting in just his Vader trousers, boots and a T-shirt during the filming of Episode







IV. "When I wasn't working, I would sit around with Sir Alec Guinness, who was always pleasant. We would go find a quiet studio and practice our fight scene, just running through the movements until we perfected it."

During the entire filming, Prowse delivered Vader's dialogue through the mouthpiece. "It was no good for reproduction purposes. George said, "Don't worry. We'll go into the studio and re-record the lines at the end of the movie." I incorrectly assumed I would be the voice of Darth Vader but when they chased back to America to get the special effects completed, George made the decision to overdub the lines. I lost out to James Earl Jones who, mind you, was absolutely wonderful."

Ironically, Prowse and his British colleagues did not see the completed film until nearly two months after its U.S. premiere because *Star Wars* was released many months after the U.S. opening internationally, "We didn't see it ourselves until they held a showing for press, crew, and actors in July 1977. So for two months we heard this fantastic furor and publicity coming from America about how people were queuing around the block to see the film for the 27th time. When I finally saw it, I was gob smacked. When the spaceship came out from behind you onto the screen, everyone stood up and applauded."

In 30 years, Prowse says he's seen Star Wars only "about a half-dozen times. Every so often, I see bits on TV." At home, the only evidence of Prowse's past is a small pewter statue of Darth Vader. "My children used to be embarrassed by the fact that their father was Darth Vader," he says with a laugh.

In England, Prowse is more often recognized for his long stint as the face of Green Cross Code Man, the featured player in a series of British public safety campaign add that starred Prowse as a superhero who taught children how to cross the street. He's also just finished filming a new British movie, "The Perfect Woman."

But around the world, Darth Vader has been Prowse's legacy. (Others have also worn the Vader garb: stuntman Bob Anderson, who did the light-saber battles in *Empire* and *Jedi*; Shakespearean actor Sebastian Shaw for the "reveal" scene at the end of *Jedi*; and most recently of course, Hayden Christensen in *Revenge of the Sith*.)

He's recently completed a two-part autobiography, "Straight from the Force's Mouth," available on his official website (darthvader-starwars. com).

In recent years, Prowse has suffered a series of medical problems. He's scheduled for hip surgery again in January. But Prowse says nothing will keep him from celebrating the 30th Anniversary of Star Wars, especially when the first European Star Wars Celebration comes to London, July 13–15.

"I'm full of admiration for George. I think he's one of the world's greatest filmmakers. He's a genius," Prowse says, with fond memories of his work on the film and of its director, "Star Wars was such a special movie. It was the forerunner of all other space movies since, the ultimate story of good triumphing over evil. It's a fairy tale set in this fantastic space setting. I think I'm going to be on the Star Wars circuit for quite a few more years. I'm very, very lucky." •





By Jason Fry

Questions of *Allegiance*

TIMOTHY ZAHN BRINGS MARA JADE, HAN AND LUKE TOGETHER FOR A CLASSIC-ERA TALE

WHEN Star Wars roared back from its post-Return of the Jedi sabbatical in 1991, it was Timothy Zahn who returned the saga to the printed page with Heir to the Empire. Heir and its two sequels introduced a host of characters who've cast a long shadow over the nowsprawling Expanded Universe, from the coolly analytical Grand Admiral Thrawn to the honorable scoundrel Talon Karrde. But no character of Zahn's has connected with fans like Mara Jade.

the mysterious former Emperor's Hand whose hatred for Luke Skywalker would become respect-and, finally, love.

Since then, Zahn has written tales set in different eras of George Lucas's saga-most recently, Outbound Flight told a prequel-era tale of a doomed fleet launched into Chiss Space. (2004's Survivor's Quest, set shortly before the New Jedi Order era, picks up the story with Mara and Luke as protagonists.) But through seven novels and assorted short stories, comic-book outlines and other work, one era had been all but fallow for Zahn-that of the original movies.

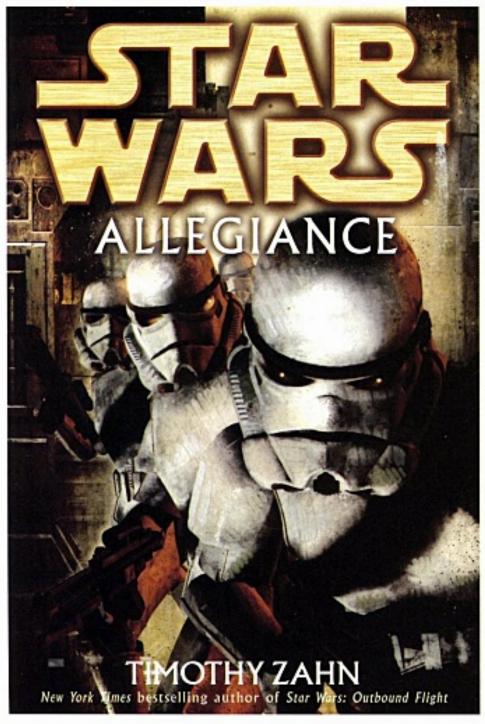
No more: February's Allegiance (Del Rey, \$25.95) is set between A New Hope and The Empire Strikes Back. The galaxy is at war, Luke is a fledgling Jedi, and Han Solo has yet to commit to the Rebellion, though he can't always keep his cool around a certain Princess turned Rebel leader. When Leia's mission to the volatile Shelsha sector takes an unexpected turn. Han, Luke and Chewie must rescue her while avoiding Imperial forces under the command of Captain Ozzel.

But Ozzel has problems of his own: A quintet. of stormtroopers has deserted after one of their members killed an officer of the feared Imperial Security Bureau. The troopers are heavily armed, and have their own ideas about how to prosecute Imperial justice. And there's not one but two operatives of Emperor Palpatine taking an interest in Shelsha-a well-known Sith Lord and a red-haired Emperor's Hand.

Yes, all that and Mara Jade too. (And rest assured that Allegiance opens with Zahn's trademark homage to the Star Wars films: a Star Destroyer soaring "over camera.")

So what was it like writing a classic-era tale for the heroes of Star Wars? Zahn says that the major difference is "that I have both a starting. point and an ending point to consider. That is, I know where Han, Luke and Leia start out-A New Hope-and where they're going to end up-The Empire Strikes Back. My job is therefore to try to interpolate each character's development between those two known points-filling an inside straight, as Han would probably say."

It wouldn't be a Zahn novel without characters working at cross-purposes and finding





themselves a step behind the plot twists: Allegiance sees characters from all sides getting tripped up by mistaken assumptions and their own biases, with ironies abounding.

"I like to write this way because it feels more realistic to me," Zahn says. "Most of the time, in real life, we're also dealing with incomplete information."

So how does he construct his intricate plots? Zahn says he starts with an outline that tells him where he's starting, where he'll end up, and some of the major twists and turns between the two.

"A lot of the smaller details of that trip, though, don't actually pop into my mind until I get to the point where they're needed," he says, adding that "the really weird times are when I'll have some idea midway through a book, and then suddenly realize how neatly it connects with something else I already put in earlier as color or a throwaway line or something. Sometimes my subconscious is smarter than I am."

Fans may be surprised by the Mara they encounter in Allegiance—she's an accomplished, poised Force user despite not being out of her teens, a striking contrast to the untutored Luke. (And just wait for the moment when she and Darth Vader wind up at odds.)

"Palpatine took her from her home when she was very young and trained her, though the details of that part of her history have never been told," Zahn explains. "Much of her Force strength at this age is a result of her link with Palpatine; she's essentially drawing on his own strength, though without any of the Sith philosophy and mindset. That's why, after his death, her powers rapidly decline and go almost dormant for the five-year period between Return of the Jedi and Heir to the Empire."

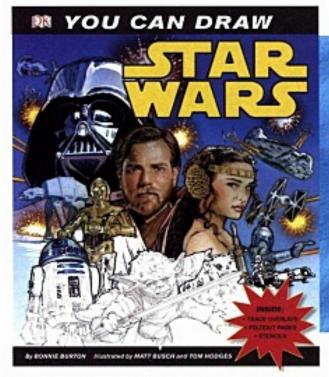
Her outlook is different, too—this is Mara when she was the faithful defender of the Empire, before her fall from grace left her a smuggler lord's bitter lieutenant.

"She is definitely willing to do whatever it takes to get the job done, and let the chips fall where they may," Zahn says. "But at the same time, there are hints of the later Mara already in place in her character. Her strong sense of loyalty will later be transferred to Talon Karrde, then to the New Republic, and finally to Luke. Her innate sense of justice and mercy are also visible, though I suspect she may rationalize them as something else."

As the title suggests, in Allegiance several characters wrestle with where their loyalties should lie. Zahn has long been interested in exploring the psyches of Imperials who think they're doing the right thing—an idea that joins the stormtroopers of the self-styled Hand of Judgment with the likes of Thrawn, Mara, and the members of the 501st legion.

"I think that in any large organization or government, no matter what its philosophy, you'll find people covering most of the moral and ethical range," Zahn says, noting that Nazi Germany included honorable soldiers such as Rommel alongside the sadistic megalomaniacs Hitler and Himmler. "Of course, once the truth comes out, the question is whether people like that should continue to give their support. That's the question the five stormtroopers in Allegiance have to face, and I'm looking forward to seeing what readers think of their solution."





UPCOMING STAR WARS BOOKS

DECEMBER 2006 Legacy of the Force: Tempest By Troy Denning

You Can Draw Star Wars By Bonnie Burton

JANUARY 2007 Allegiance By Timothy Zahn

FEBRUARY 2007
The Last of the Jedi #7: Secret Weapon
By Jude Watson

Legacy of the Force: Exile By Aaron Aliston APRIL 2007
The Making of Star Wars:
The Definitive Story Behind the Original Film
By J.W. Rinzler

The Darth Vader Saga (temporary title) By Ryder Windham

The Complete Incredible Cross-Sections By David West Reynolds, Curtis Saxton

JUNE 2007 Legacy of the Force: Sacrifice By Karen Traviss

The Last of the Jedi #8 By Jude Watson By Daniel Wallace

Don't Tell Yoda

FEAR, ANGER, HATE, AND SUFFERING FILL KNIGHTS OF THE OLD REPUBLIC'S NEW MEGA-EPIC

to hate. Hate leads to suffering!" It's one of the best-known nuggets of prequel wisdom, thanks to its presence in Episode I: The Phantom Menace. Yoda gave that warning to Anakin Skywalker, only to see his words come true as Anakin's fear of losing Padmé led to the destruction of the Jedi order. But Yoda didn't make up that adage on the spot—Jedi prohibitions against passionate emotions are as old as the order itself. In ages past, those who ignored these words generally came to bad ends.

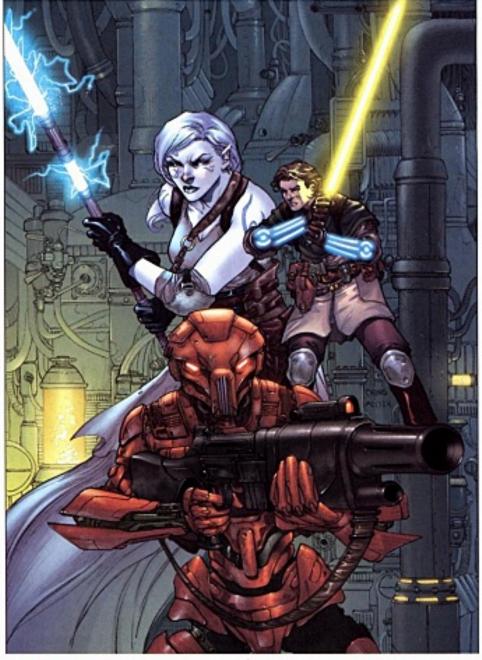
Now rewind almost four thousand years back to the era of Knights of the Old Republic and get ready as rookie Jedi Zayne Carrick reaps the whirlwind in issue #13 by indulging his darkest emotions. Previous issues of the popular series served up a shocking betrayal, when Zayne's Master and a cabal of Jedi prognosticators slaughtered Zayne's fellow Padawans to prevent a 5ith from arising from among their number. Zayne, the only survivor and on the run ever since in a galaxy under siege by the Mandalorian army, has finally grown tired of hiding, cultivating a dangerous taste for revenge.

"It struck me that Yoda's warning mirrored how events in this series would go down," explains KOTOR writer John Jackson Miller. "We have fear, brought to the galaxy by the Mandalorian onslaught. We have anger, as the forces within the Republic squabble amongst themselves over what to do. We have hate, as ancient rivalries and prejudices are stripped bare. And we have suffering, the product of all that's come before. It really is the story of the convulsions of a nation—a galactic nation—under attack, and the role that the Jedi order and its factions play."

Issue #13 of Kn/ghts kicks off four interlocking story arcs, linked together into a yearlong epic. The "Days of Fear" story arc leads into "Nights of Anger," followed by "Daze of Hate" and finally "Knights of Suffering," closing out 2007 with issue #24. (Miller refers to the complete cycle as "Days/Knights.") The storyline will feature even more tie-ins to the Knights of the Old Republic video games ("there are big roles for two (game characters) in "Days of Fear," promises Miller) and with the Tales of the Jedi comics. And it will finally bring Zayne face-to-face with his treacherous Master. Brian Ching and Dustin Weaver will be alternating art duties on the series, with colors by Michael Atiyeh. There has been much speculation on fan forums concerning Zayne Carrick's fate, particularly whether he might evolve into a character from the *Knights* game series.

"Everyone's asking whether Zayne will turn [or] whether Zayne will become this character or that one. These are valid questions, but just as interesting is who he is now," says Miller.
"This is a dark, terrible year for Zayne—and he's going to be called on to make a number of gutchecks and personal sacrifices.

There's a lot of growth there—but the question will remain, what is he growing into? A Jedi? A Sith? Or something else?"



Cover Artwork for Knights of the Old Republic #13 by Brian Ching and Michael Atiyeh



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Heavy Metal

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METAL COLLECTION FIGURES

Attakus' new line of metal Star Wars
figurines should be available by
now. The first wave includes Darth
Vader, Obi-Wan Kenobi, C-3PO, R2D2, and several different stormtrooper
soldier types including commander, vanguard, sentry, and marksman. Each is
limited to 2,500 pieces, ranges from
2.4-inches tall (R2-D2) to 4.8-inches tall
(Darth Vader), and will retail from \$90 to
\$115 depending on the piece.

METAL COLLECTION DIORAMAS

In addition to the figurines, two interconnecting dioramas will round out the Star Wars Metal Collection. The Millennium Falcon is cut in half to allow views of its intricately detailed interiors and includes an exclusive Luke Skywalker figurine. The Death Star Hall features an exclusive mouse droid. Both sets are limited to 400 pieces. The Falcon will retail for \$2,589, the Death Star Hall will go for \$825, or you can purchase both as a set for \$3,200.

ATTAKUS RESIN STATUES

The newest resin statues from Attakus are sculpted with the same care and craftsmanship as their predecessors. The lovely and talented Oola stands 14.9-inches tall and goes for \$375, the imposing sandtrooper stands 15.7-inches tall and sells for \$389, while the Imperial probe droid stands 15.6-inches tall and goes for \$459. Limited to 1,500 pieces each, the latest batch of statues will go on sale at the end of December.











YODA VCD

Designed and produced by Medicom Toy Corporation of Japan, the Yoda VCD (Vinyl Collectible Doll) will be released stateside by Sideshow Collectibles in early 2007. Standing about 5-inches tall and featuring fabric clothing, the Yoda VCD is a very stylized rendition of our little green friend and will retail for \$59.99.

For more information: www.lego.com www.sideshowtoy.com www.america.attakus.com www.gentlegiantitd.com

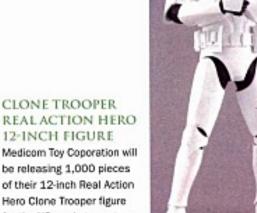






YODA LIFE-SIZED BUST

The life-sized Yoda bust from Sideshow Collectibles beautifully recreates the Jedi Master as he appears in The Empire Strikes Back, contemplating the myriad wonders of the Force. Going for \$549.99, it will ship early this year.



CLONE TROOPER REAL ACTION HERO

Medicom Toy Coporation will be releasing 1,000 pieces of their 12-inch Real Action Hero Clone Trooper figure for the US market courtesy of Sideshow Collectibles. Ridiculously articulate and

accurately detailed, the RAH clone trooper can be posed in about as many ways as you can imagine, includes interchangeable hands and a display base, and ships early





GUILTY BY ASSOCIATION

EARLY STAR WARS BOOTLEG MERCHANDISE

Early bootlegs and unlicensed wares have long been dismissed by most collectors as worthless junk. But some are beginning to recognize these illicit trinkets and bobbles as a valid part of the early Star Wars experience.



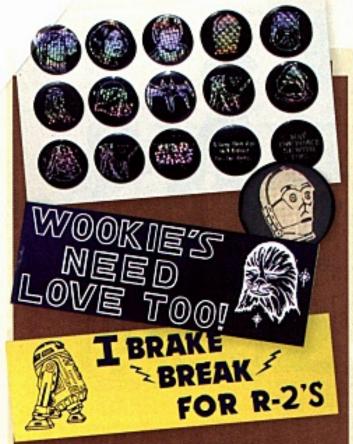


Bootleg.

The word conjures up negative feelings from even the most seasoned Star Wars collectors, since illegitimately produced items
have long been the contemptible bane of their favorite hobby.
Along with a complete disregard for copyright laws on the part of
the manufacturers, bootlegs have often been associated with the
cheap, the shoddy, and the ill-conceived. Filling demand and whetting the public's appetite for all things Star Wars, these trinkets
and bobbles—universally panned for the most part by Star Wars
collectors since the early days of the hobby—found their demise
with the arrival of authorized merchandise. Recently, however,
a growing number of collectors are reassessing their feelings
about early Star Wars bootlegs, rediscovering their somewhat
skewed role in the grand scheme of the legendary Star Wars
merchandising machine.

First, some clarification of "bootleg," While the term loosely refers to any unauthorized piece of merchandise in collector parlance, a more precise distinction should be made between "bootleg" and "unlicensed." Bootlegs, defined more accurately, are items that are counterfeited or knocked off of licensed pieces, such as pre-existing posters or action figures. Often, especially in the case of bootleg posters, these forgeries are designed to deceive, and deserve their maligned status among collectors. Unlicensed items, while equally unlawful to produce, usually make no pretense about their illegitimacy, and are usually offered on the sly by sellers. In the case of the early unlicensed Star Wars merchandise, most fans knew full well that the items they purchased were illegitimate, but didn't care—it was tangible Star Wars, and that was good enough.





Buttons, Bobbles, & Bumper Stickers

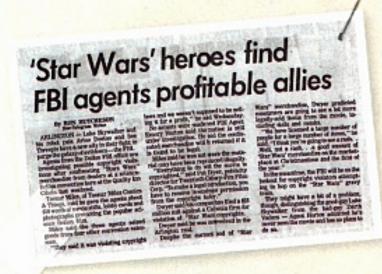
With few exceptions, tracking down full sets of the early buttons, badges, jewelry, and belt buckles depicted in catalogs from Star Trek Galore and others can be extremely challenging, which to a collector is half the fun. Discovering an entire galaxy of obscure collectibles with strange phrases like "Walk Softly and Carry a Light Saber" [sic], "Sisterhood of Jedi Knights," "Society for Prevention of Cruelty to Womp-Rats," and "Wookiees Need Love Too" can actually be pretty exciting, as it uncovers a long lost chapter in the history of Star Wars fandom and merchandising. The dated nature of some of the materials has a nostalgic appeal as well. Old school fans might remember the novelty of the early square-tile prismatic stickers, which seemed ubiquitous in the '70s-unlicensed Star Wars buttons were no exception. The futuristic look of the stickers' prism effect made them perfect for showcasing the Star Wars characters and quotes on homespun buttons, eventually giving way to similar glitter backgrounds that were equally dazzling-in a chintzy sort of way.

Filling the Void

In the months immediately following Star Wars' release on May 26, 1977, there was little in the way of authorized merchandise to go around for a public riding the crest of the Star Wars phenomenon. By September, in fact, there were only a handful of posters, buttons, books, iron-on transfers, trading cards, soundtracks, puzzles, and a lunchbox available to consumers. Most toys and other wares were still months away from release, creating a vacuum that enterprising fans and homegrown businesses sought to fill. Many of these illicit manufacturers utilized existing off-the-shelf hardware—photo copters, button-presses, business card printers, badge stampers, etc.—churning out thousands of unlicensed items bearing the Star Wars name or character likenesses.

One of the reasons unlicensed merchandise flourished during the early days of the Star Wars phenomenon was because of the precedent set by other science fiction fan communities. Attending a Star Trek convention during the mid-70s, for example, meant being confronted with dealer tables rife with unlicensed Star Trek buttons, bumper stickers, fanzines, prop replicas, and more. The perceived inability or unwillingness of the Star Trek property holders to pursue legal action against copyright infringement opened the floodgates for droves of illegal products to be manufactured and sold, all with the consent and support of consumers. When Star Wars hit, many probably felt the same rules, or lack thereof, would apply. They were wrongt.

As early as August 1977, the FBI was raiding science fiction conventions, confiscating Star Wars materials that involved copyright infringement. These included authentic theater lobby cards and press kit photos, which were also unlawful to sell. Twentieth Century-Fox, the licensor at the time, wanted to send a clear



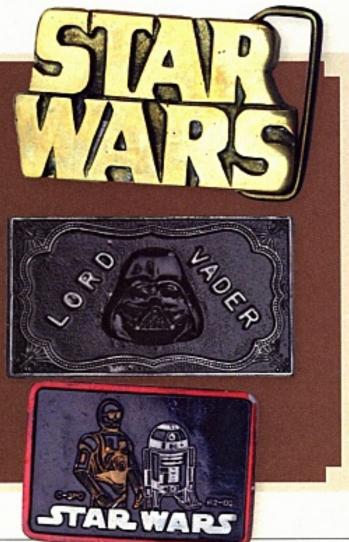


message that infringement on its Star Wars property would not be tolerated and that legal action would be pursued. Fox wasn't the only party interested in proteoting the license: licensees also took an active role in going after copyright violators.

The Image Factory and Factors Etc., which had jointly purchased the licensing rights to produce Star Wars posters, Tshirts, transfers, buttons, and jewelry, vigorously pursued infringements of their rights—and with good reason. Their licensing categories were most vulnerable to fly-by-night opportunists with a button stamper or silkscreen press in the basement. Kenner Products was equally protective, guarding its toy license well ahead of its own shipments of three-dimensional toys. Probably the most sudacious of these infringements was "The Force Beam" lightsaber—basically a flashlight with a plastic tube "blade," which threatened Kenner's own inflatable lightsaber that was being readied for release. Several other laser sword variants were devised throughout 1977-78, most getting slapped with lawsuits from Kenner and/or Twentieth Century Fox.

Belt Buckles

Brass belt buckles were big business in the '70s, and Star Wars buckle licensees were quick to cash in on the trend. With such a booming market, and the relative ease of casting brass, it's not surprising that several unlicensed buckles were produced alongside their legitimate counterparts. A pair of crude line-art buckles depicting the droids and Darth Vader were cast in brass and possibly pot metal, and sold with a variety of painted finishes. These buckles remain among the most common unlicensed items found today from the early era, not because they were produced in massive quantities (which they were), but because their durability has allowed them to survive countless travels through yard sales and flea markets. An unmarked trio of unusual brass block-letter buckles which spell "C-3PO," "R2-D2," and "Star Wars" was also produced without a license, but exhibit all the hallmarks of being cast by Baron Buckles, which released a line of suspiciously similar block-letter buckles in the '70s. Finally, the flashy prismatic stickers used for buttons and bumper stickers were also printed up with Star Wars graphics and slapped on plain buckle blanks, providing fans with several more gittzy ways to einch up their bellbottoms.



The unisavful merchandisers who found success dodging potential litigation were those who avoided wide exposure in newspaper and magazine advertisements. To this end, many illicit manufacturers went understround, either hawking their wares at fan conventions or through specialized catalogs catering directly to target consumers. Catalog companies like New Rye Studio, Star Fleet Productions, and Star Trek Galore had found success reaching the Star-Trek community with scores of unlicensed products. They carried on the tradition when Star Wars came along. Star Trek Galore, whose notoristy among today's collectors comes courtesy of a rare set of 17 pewter-like Star Wars miniatures (which came painted, unpainted, plated in nickel or gold, or suspended from a chain), exposed itself to legal scrutiny when it flaunted the

Stariog magazine. Not only did Kenner go after the company, but the sculptor who had originally produced the figures also slapped his own cease and desist order on the company. He claimed that he had not granted permission to Star Trek Galore to reproduce them.

Unusual Suspects

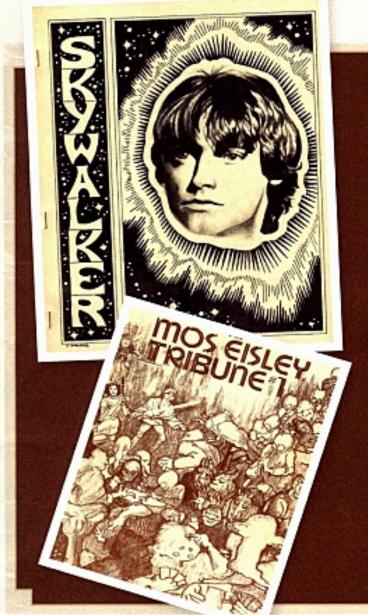
Before the homespun merchandising of Star Trek Galore and others was given the legal kibosh, socres of illegitimate Star Wars items had been unloaded onto the fan community. Often crudely manufactured, these included countless pin back buttons, name badges, business cards, photographs, posters, key chains, necklaces, bumper stickers, and beit buckles. The items did not require an extensive amount of tooling, and could for the most part be mass-produced quickly and

Posters, Prints, & Portfolios

flatures in a full-color ad inside the back cover of

Unauthorized posters, prints, and portfolios were a nobrainer for enterprising bootleggers, given the relative ease of reproducing artwork even back in the '70s. Fledgling artists and accomplished comic illustrators alike were guilty of selling depictions of Star Wars characters and iconography as "limited edition" prints, with some more bold than others when it came to marketing them. Amateur artist Clifford Bird had six of his Star Wars illustrations printed over several spreads of Star Warp magazine, brashly (or brainlessly) listing his mailing address for sending payment. A cease and desist letter was likely among the payments he received. Interestingly, some reputable artists got into the act as well, selling limited signed portfolios of unauthorized artwork. These included William Jungkuntz (who later wrote and penciled for Marvel Comics) and Gene Day (Marvel Star Wars artist), whose obscure portfolios can be hotly sought-after by collectors in the know. Not surprisingly, many unlicensed posters and prints were reproduced in that age-old frugal-friendly format—the black and white 11"x14."





Fanzines

Because they were often produced by passionate fans who had little or no interest in turning a profit, it's difficult to condemn early fanzines to the status of bootleg. As popular and ubiquitous as early Star Wars fanzines once were, the very earliest—those printed between 1977 and 1979—have become extremely difficult to find. Many of these early examples of user-generated content probably fell victim to spring cleaning or closet clearing, especially after the Official Star Wars Fan Club and its more polished newsletter, Bantha Tracks, funneled fandom through its fold. The early fanzines do have collectible merit, however, if not for the quality of their content, then in the sincerity of their voice. Fanzines offered a direct read on the pulse of early fandom, uninfluenced by agenda.

While by far the largest percentage of fanzines were fan-written fiction, there were some letterzines where fans could gush about Luke Skywalker or Han Solo, or compose limericks about Princess Leia. Modern collectors may even derive timelines for early product releases based on the testimony of early fans attempting to locate "the new stormtrooper action figure." Sure, most of the fiction was tepid, but how can any fan resist matching Darth Vader against the Six Million Dollar Man? Fanzines never really left fandom, they simply transformed. Today, would-be fanziners are the editors of their own fan sites, or prolific bloggers and forum posters. The only difference is that Vader now has to trade blows with the likes of Neo and Lara Croft.

cheaply. So, with so much disrepute and general lack of quality, why should modern collectors take any notice of these grassroots attempts at Star Wars merchandising?

The earliest unlicensed wares were by and large churned out for fans by fans. Of course, making money was the first order of business, but filling the need for the public's want of Star Wars merchandise was another. Though not official by any stretch, these items do speak to the fanaticism the first film generated worldwide, and to the fervent demand for a tangible piece of the phenomenon, no matter how ill conceived. There's also something strangely naive and innocent in their crudity, evoking memories of the earliest Star Wars experiences for old-school fans. But what's likely the most compelling reason for seasoned collectors to go after early-unlicensed material is probably the most obvious—they're rare.





X-wing Starfighter

RUNNING THE TRENCH

the Death Star entered the orbit of the planet Yavin in A New Hope, the Empire was poised to destroy the base of the Rebel Alliance and the entire moon on which it was located. The Rebels knew they had very little time to act, and waves of starfighters were launched in defense. Small one-man fighters were the best option to penetrate the Death Star's outer defenses and target the battle station's only known weakness—a small thermal exhaust port—with precision. The Red Squadron group of X-wing starfighters led the attack.

For the filming of this climatic battle three full-size X-wings were built to various degrees of completion. The first was an entire ship resting on its landing gear with wings closed on the main hangar bay set. This one was used for scenes of the X-wings preparing for takeoff and for all shots of the pilots getting into their ships.

The second one was a partial rear half of a ship including the cockpit, half a canopy, and the two top engines, without wings. All of the pilot cockpit scenes were filmed within this set piece on Stage 8 of Elstree Studios in June and July of 1976. A bluescreen was hung behind the X-wing for most scenes to allow for optical compositing of the views out the pilot's windows in post-production. For a limited number of shots a black starfield backdrop was draped behind it to simplify the need for effects. A rotating lighting rig simulated moving starlight to make it appear that the ships were changing directions as they banked and rolled, while the set was on a raised platform that could be rocked back and forth by the four stagehands surrounding it.

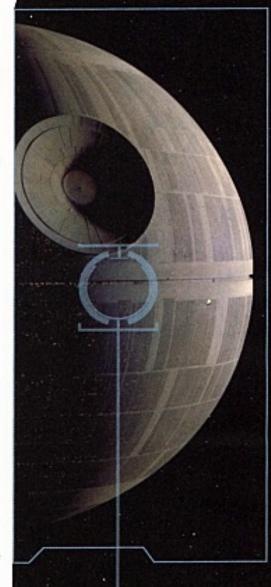
Several pilots, like actor William Hootkins, who played Jek Porkins, went through a little more than simulated turbulence. Explosive squibs were strategically placed behind the seats of those who didn't survive the battle. Going out in a shower of sparks and smoke was cause for some slight concern from Hootkins. "I really wasn't worried about it until the funnels of two big fire extinguishers appeared right next to the camera. I thought, what do these guys know that I don't?" he recalled in Star Wars Insider #32.

England was experiencing record heat that summer and temperatures under the bright studio lights were worse than those outside. Under such conditions the actors' makeup had a tendency to run, so the pilot helmet visors—which were originally clear—were tinted amber to obscure these makeup problems. However, the pilots' dress code could be a little lenient with the heat since filming was confined to their upper bodies. Drewe Henley filmed his scenes as Red Leader wearing sandals.

A minor continuity error occurs in the film due to the fixed wing nature of the X-wing set piece. It was built with the engines in the open "X" position. Thus, in the early cockpit scenes, as the pilots are checking in and giving their call signs, the wings of their ships are open even before Red Leader orders them to "Lock S-foils in the attack position."

The third full-size X-wing segment built for production was a separate front half of a cockpit used for filming all the scenes from the pilots' point of view. It was rigged with blinking

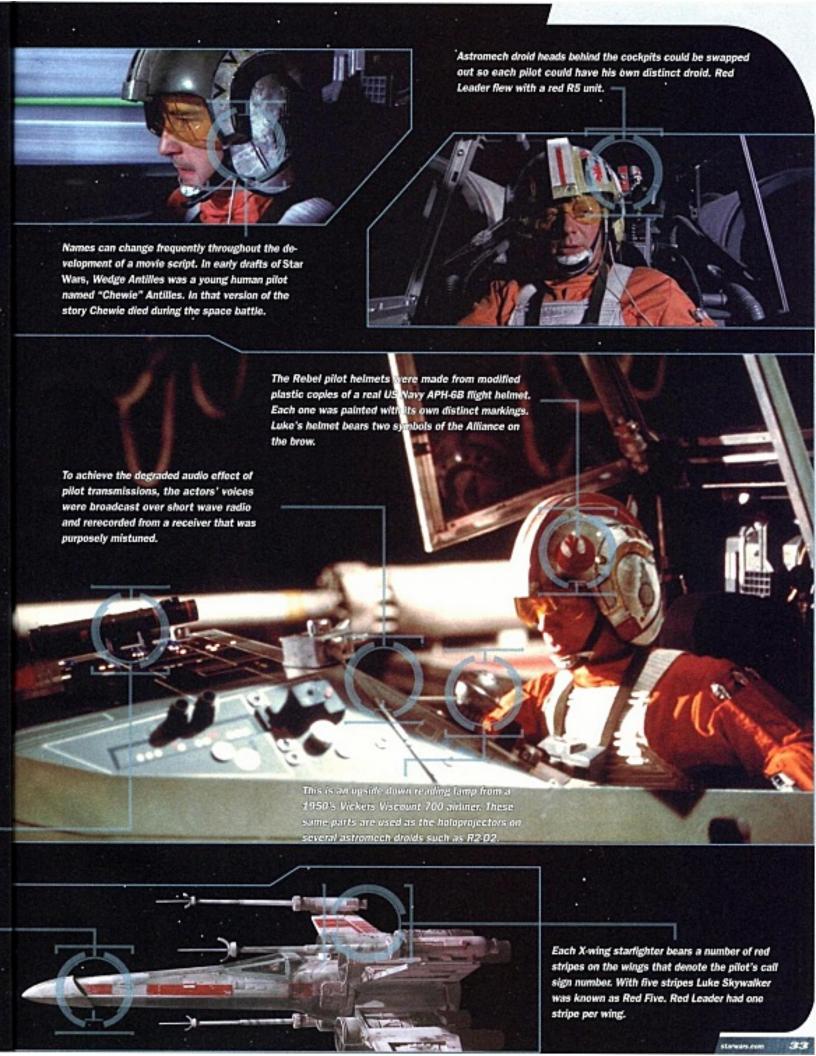
lights and shot in front of a bluescreen,
but did not require any actors. All of
these cockpit scenes were filmed at
the end of principal photography in England. The footage was then handed
over to Industrial Light & Magic
for final effects.



In reality the model of the Death Star was only about 3 feet in diameter. It was made from two Plexiglas domes and lit from inside and behind. Once painted by artists Ralph McQuarrie and David Jones, they scratched the surface down to the clear plastic to create all the points of light.

Mounted on the dashboard of the X-wing is a vintage black Graffite camera flashgun. Luke's lightsaber was made from an older model flashgun manufactured by the same company.

In the original screenplay Luke flew with "Blue Squadron," but the flight group's color changed because it was not possible to have blue marklings on models filmed in front of a bluescreen. This limitation of optical compositing wasn't overcome until the digital advancements made during the prequels.



What Ever Happened to HoloNet News?

PLUS, SEBASTIAN AND HAYDEN PLAY HEAD GAMES

I guess it was shortly after Episode II that I discovered HoloNetNews.com and enjoyed the way it pulled you into the Star Wars universe. Of course, it was much to my disappointment that the site was "removed for the duration of the war effort." Shortly after it became included in issues of Insider. Was this actually part of the Lucasfilm site network? Why was it closed down? And last, are there any plans to reopen it?

-Steve Schaeperkoetter, Vla Email

HoloNet News was indeed an official Lucas Online site. I wrote it, along with Paul Ens, and the same team that produced the daily starwars.com site also updated HNN on a weekly basis. It was always designed to be a temporary venture, because it had a built-in "story" reason for being pulled down.

Backing up, Lucasfilm Marketing tasked the online group to come up with fun ways of engaging online fans with the countdown to Episode II, so we pitched the idea of an in-universe website that would not only help establish a lot of the political stuff that was coming out of the blue at the start of Episode II (Separatists? Military Creation Act? Count Dooku?), but also be a very fun way for fans to click around and pretend they were part of that galaxy, far, far away....

It required a lot of work, but we committed to doing several weeks worth of issues to count down, in real time, from February of 2002 to May of 2002, with the release date of May 16 pegged as the day when events in the movie start to happen. We counted backwards from then, figuring out what was happening in the Star Wars galaxy in the weeks preceding Amidala's return to Coruscant. We also knew that Palpatine was stepping into the role of dictator, so the best way to close the site would be to have it pulled for security reasons.

It appeared in Star Wars Insider for a few issues, but the concept became harder and harder to manage. During the countdown to Episode II, a lot of the expanded universe tie-in material had already been locked, so it was easy to navigate in that space and create continuity that supported books and comics.

that were coming out. But when the Clone Wars began to open up in novels, comics, and suddenly, animation, it became way too easy to make a continuity blunder with these various projects in development. Continuity-minded fans gravitated to HNN because of the way it treated the galaxy as a whole. I knew they would be the most disappointed if HNN became increasingly error-filled because of last-minute changes in projects in development.

Also, to be honest, as headlines in the real world continued to chronicle real wars with real tragic consequences, HoloNet News ceased to be the fun venture it once was.

But we have considered finding a way to bring it back in some capacity, perhaps not during the Clone Wars, and perhaps not in print but back online. It's not completely out of the question. In the meantime, you can still explore the old issues. Everything that was published during the 2002 run is still online. If you go to www.holonetnews.com and click on the Aurebesh link at the bottom, you'll be taken to the archives.

In Episode I, when the Gungan Grand Army is coming to attack the Trade Federation, I noticed there were two to three Gungans on kaadu. Are they fleeing from the battle or are they doing something important? —Anonymous, Via Email

I'm assuming you mean the Gungaris seen running in the opposite direction as the army is marching forward. Those are messengers spreading orders from the front of the line to the rest of the army. Remember, Gungaris don't have comlinks so these messengers are important to maintaining command lines.

I was wondering, in the new version of Return of the Jedi during the end celebration when



MEESA SO



the spirits of Anakin, Obi-Wan, and Yoda appear, why is Anakin wearing the same tunic Sebastian Shaw wore in the original. Anakin was wearing dark brown and black in the prequels, and "died" wearing them, so why wouldn't he be wearing the same thing in the new version of Jedi?

-Erich Steinberg, Williston, ND

I can't answer one of these Jedi spirit questions without stressing that there are no hard rules about what is supposed to be a fuzzy, abstract part of the Star Wars story. In this case, though, I can at least provide you with a solid answer to part of your query. No, it's not an answer as

to where Jedi spirits pick up their wardrobe, but why, specifically, Anakin is wearing Sebastian Shaw's tunic.

Because, that's Sebastian Shaw's body! When George Lucas replaced Shaw's likeness at the end of Jedi, he had ILM compositors place Hayden Christensen's head atop Shaw's body. So, what you're seeing is actually a digital amalgam of two actors.

So, that's an answer, but probably not the answer you expected.

Is there an explanation for how the Death Star travels from the location of Alderaan to Yavin 4 so quickly in Episode IV? Galactic maps published in The New Essential Chronology show



Alderaan as a core world and Yavin 4 as an Outer Rim planet. Yet in Episode IV the Death Star seems to close the distance between the two in a matter of hours or, at most, a matter of days.

There is an obvious temptation to assume that the Death Star must have been hyperspace-capable, but it certainly does not appear to have any outwardly visible jets, rockets, or exhaust mechanics of any kind consistent with hyperdrives on other vessels. Moreover, it is hard to imagine such a large structure hurtling through space at light speed. So, I'm just curious if there is a standing explanation for its rapid transit in Episode IV.

-Ben, Albany, NY

It is absolutely essential that the Death Star has hyperdrives; otherwise it hardly qualifies as a deterrent for rebellion or as a weapon of fear. "This station is now the ultimate power in the universe," gloats a hyperbolic Admiral Motti; he wouldn't dare make such a grandiose statement if the battle station was hobbled by sublight speed limits.

The threat of the Death Star is that it could suddenly appear in the sky above any planet contemplating rebellion. Thus, fear would keep such systems in line. As such, you can bet that a speedy hyperdrive is a vital component of the battle station. You're right, we don't see big thrust nozzles sticking out of the back of the station, but all that means is that the station

employs its hyperdrive in a fashion we're not familiar with.

True, it's weird to imagine something as big as a small moon hurtling through hyperspace, but consider the following. The "Ask the Master" column in issue #88 stated that a ship's hyperspace travel times can be greatly increased by the quality of its astrogational data. If so, then the Death Star has plenty of room for the most advanced navicomputers churning out the fastest routes for such a huge vessel to travel.

Do you have a Star Wars trivia question that you can't find the answer to? E-mail it to us at QandA@insider.starwars.com or send it to STAR WARS INSIDER, P.O. Box 23500, Oakland, CA 94623-2350. ATTN: Q&A.

PRATESO

HAN SOLO ON ALDERAAN? WELL, NOT EXACTLY BUT IN THESE EARLY JOE JOHNSTON STORY-BOARDS DESIGNED FOR THE ORIGINAL STAR WARE, YOU GET A GUIMPSE OF HIS FIRST PIRATE SHIP AS IT LANDS ON THE GASEOUS PLANET TO RESCUE PRINCESS LEIAL

BY J. W. RINGLER

uring the latter half of 1975 George Lucas was writing the third and fourth drafts of The Star Wars. He was also-between shuttling back and forth to England and a myriad of other preproduction duties-working with Joe Johnston at Industrial Light & Magic. During this period Johnston's primary job in the warehouse in Van Nuys, California, was to draw storyboards based on Lucas' verbal and written shot descriptions.

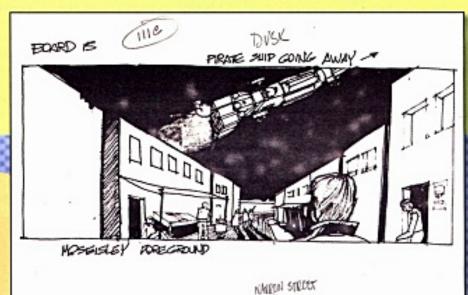
EXCLUSIVE SERIES PART 1 OF 6

What follows are approximately 40 out of 366 of Johnston's early storyboards, in what is the first of a six-part exclu-

sive Insider series. Johnston was in fact the second storyboard artist employed by Lucas-Alex Tavoularis (whose storyboards are interspersed with Johnston's on these pages) preceded him. But in doing the research for The Making of Star Wars, I found in the Lucasfilm Archives a set of Johnston storyboards that had never been published before. While some will appear familiar, they are exceptional in that these were the working copies used by Richard Edund-and they appear here for the first time complete with his penciled notes. As director of the special effects photography, Ediund worked closely with Lucas, Johnston, and John Dykstra, as the storyboards were constantly modified.

The storyboards are also remarkable in that they show Han Solo's original pirate ship, designed by concept sculptor Colin Cantwell, which was about to be replaced by a redesigned ship, aka the "hamburger" ship, aka the Millennium Faicon. At this stage, in-between the third and fourth drafts, Alder-

aan was also still a part of the film-soon to be omitted (the making of book contains all the details)-as the pirate ship ventures there, pretending to be disabled, in order to rescue the imprisoned Princess Leia. Also included, for the sake of completeness, are boards that were omitted during the review process. The descriptions and dialogue are taken from the third and fourth drafts.



MOS EISLEY ESCAPE

The half-dozen stormtroopers at a checkpoint hear the general alarm and look to the sky as the huge starship rises above the dingy slum dwellings. ("VV" stand for VistaVision, the film format that would be used for the special effects shots both in England and at ILM).

JUMP TO HYPERSPACE

The pirate starship races through space, and then suddenly disappears, leaving a blanket of stars.





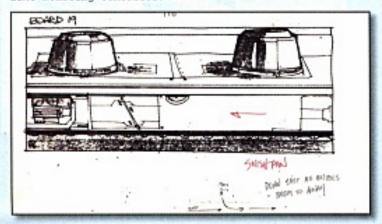


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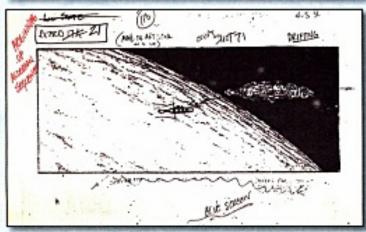
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ALDERAAN SEQUENCE

The long ornate pirate starship approaches the gray gaseous planet of Alderaan. The ship is not propelled, but simply drifts crab-like toward the planet. As it nears the surface, huge billowing clouds extend out like menacing tentacles.

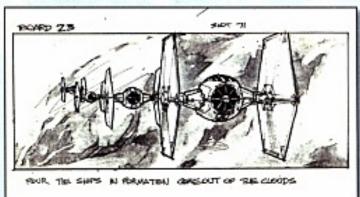


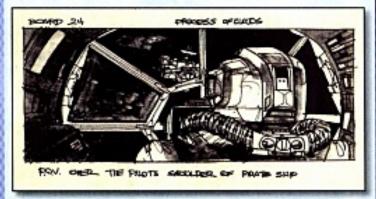






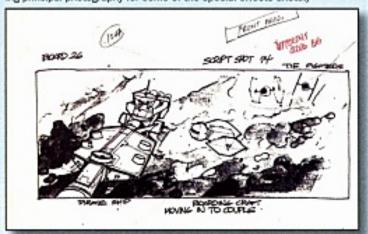
The Imperial fighters are one-man craft crammed with sophisticated electronic weaponry.

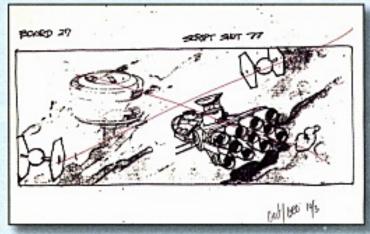




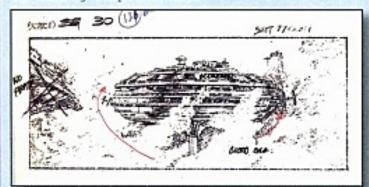


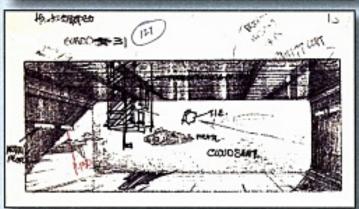
Several of the tiny Imperial fighters drift in orbit around the pirate starship as a block-like boarding vessel attaches itself to the underside of the disabled starship. ("Front proj" refers to the front projection process that was going to be used during principal photography for some of the special effects shots.)

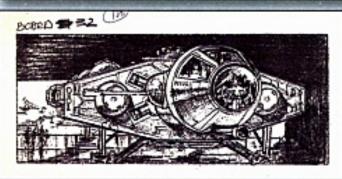




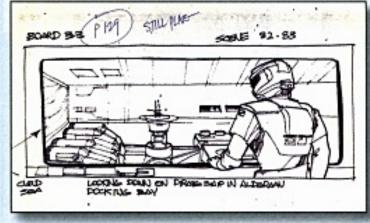
The pirate starship rests in a huge hangar bay. Thirty or so guards march up to the craft as a ramp lowers and the boarding troops disembark.

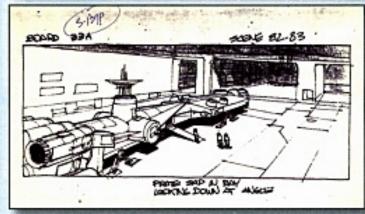


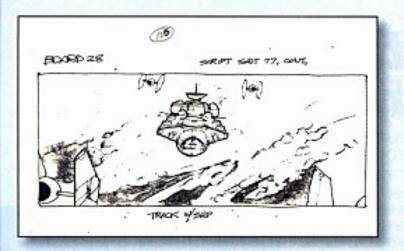


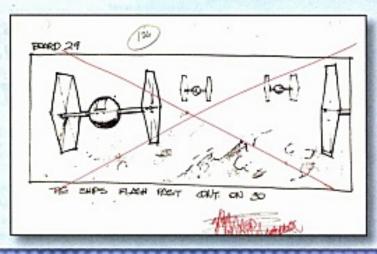


In a small control tower above the starship a GANTRY OFFICER speaks into his intercom... The transmission goes dead.



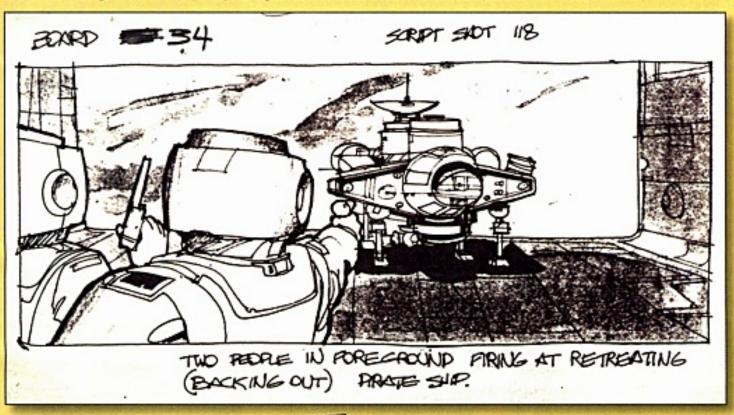






ESCAPE FROM ALDERAAN

(After many adventures on Aldersan...) Han pulls back on the controls and the ship begins to move. The dull thud of laser bolts can be heard bouncing off the outside of the ship. The princess enters the cockpit with a worried look on her face. (Although the pirate ship is clearly backing out here, this was a shot that would cause problems later in postproduction.)





STAY TUNED TO INSIDER
FOR THE NEXT INSTALLMENT
OF EARLY STORYBOARDS FOR
THE STAR WARS!

COUTING THE GALAXY

By Steve Sansweet

Where's the Star Wars Stuff? Everywhere!

BRING BACK TV COLLECTIBLES SHOWS, HAND PUPPETS OF CRUMB AND A SPACE SLUG, AND GRADING YOUR FIGURES

used to be every Star Wars collector's main complaint; Where's the stuff? By 1986 it was hard to find anything related to the classic saga on the shelves, and the years until 1995 were a veritable wasteland (Bend-Ems don't count!). And despite the large amounts of merchandise available for Episodes I and II, in the two years following each movie it was hard to find very many new items at retailers except for the cool continuing line from Hasbro.

That's all changed this year. It seems like we're back in original trilogy times. Star Wars costurnes were still big sellers at Halloween. New T-shirts, kids' pajamas, hats, and other apparel keep showing up at the nation's largest retailers. Collectibles from Master Replicas, Gentle Giant, Sideshow, Attakus and others continue doing gangbusters. Dark Horse comics are more consistent than they've been in years. The novels and "non-fiction" books are all strong sellers.

Are we dreaming? Not hardly. There's continuing strong demand and manufacturers and retailers are trying their best to meet it. It feels to me like Star Wars is now the strongest it has been in a decade, even compared to the craziness in advance of Episode I. A couple of things have happened. Reverge of the Sith was a terrific movie that not only pleased the core fan base, but also spread its magic to an entire new generation of younger kids. And like youngsters of nearly three decades ago, they want their Star Wars stuff! With next year's 30th anniversary, followed by Star Wars CG animation on TV in 2008 and a live-action show sometime after that, from here it looks like Star Wars truly will be forever.

Are there any plans to have any more Star Wars Collectibles shows on QVC? I don't believe there have been any shows since Episode I. QVC would be a good place to release special limited edition items for both Star Wars and Indiana Jones!

-Sunil Ram, Bakersfield, CA

Speaking from a highly personal and somewhat self-serving point of view, I can hardly disagree with you. I was co-host of some 27 QVC Star Wars Collectibles shows between 1995

and 1999, and I had a blast doing them. In the early days especially, there were lots of exclusive items that couldn't be purchased anywhere else. But all of the shopping networks suffer some of the same problems. Specialist buyers come and go, so there's little institutional history of how certain shows were pulled together. The shows are not licensed and there are no royalties directly paid to Lucasfilm, so when things get very busy or staff is short, there's not a whole lot of time that can be devoted at our end.

> With the rise of online shopping, there are lots more places to buy hard-to-find items, so the shopping networks truly need exclusives but they frequently don't or can't plan far enough in advance to get them produced.

All that said, there have been some occasional televised Star Wars shopping shows in the last few years on both QVC

and, more recently, HSN. But. without at least a semi-regular schedule and a serious commitment from all parties, these shows don't have much in the way of true exclusives, little entertainment or "Wow!" factor, and not much visibility. Lucas Licensing is currently examining how to change all that, and if there's something cool to report, you'll read it here and on starwars.com.

I'm writing to you about a hand puppet that I found. It's a Salacious Crumb life-size doll made out of latex that has no markings or tags. Do you know who made it or any other information like what year it was made? And I like to add that I love your column in Insider!

-Björn Westin, Stockholm, Sweden

Bad Crumb! What's he doing with a deathstick hanging from his mouth? Didn't Jabba teach him better than...Hmm? I guess not! There are no markings or tags on Salacious because your latex creature isn't a licensed product; it was made by someone, somewhere, sometime. The first Salacious Crumb like this that I ever saw was made by a very talented professional propmaker, a nice guy and fan named Gary Armstrong from Australia. It was one part of a full-size Cantina diorama that he made for Force 1. the first national Star Wars convention put on by Star Walking Inc., the Australian fan appreciation society, in Melbourne, Since just about every latex Salacious I've seen since bears more than





a passing resemblance to Gary's unique piece (and I know where that one is), I believe his design was ripped off by at least one unprincipled bootlegger.

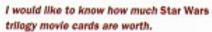
*** We interrupt this column for a message to Eric Hargrave of Staunton, VA: Eric, I haven't the faintest idea what the markings and hieroglyphics decorating a page of Scouting torn from a three- or four-year-old *Insider* are supposed to mean. I communicate best in English, although Spanish would be fine too. ***



As a grocery clerk, I've acquired some nonretail Star Wars promotional items over the years. In 1999 I received an Anakin Skywalker inflatable Podracer by a Lay's potato chip vendor. It's still factory-sealed in clear plastic. The label in the original cardboard box says it was manufactured by Genesis Creative Group in Grand Rapids, MI. Is it worth anything?

-James Jarvis, San Francisco

Howdy, neighbor! I've often said that food-related items are one of my favorite areas of Star Wars collecting, especially point-of-purchase or premium displays that were created in limited numbers for stores to attract customers to specific products and promotions. Frito-Lay likely made many thousands of this particular display for their giant Episode I promotion, but it's still a cool piece to have-especially in mint condition. But these days most Episode I items are the least valuable when compared to similar items from the other five movies. I'm convinced that will change someday, but in the meantime you're probably looking at \$35 to \$50 if you were to put it up for sale. There is a different, larger inflatable Podracer display that was made to hang over Wal-Mart's electronics departments when the Episode I DVD came out that would likely bring at least double the Frito-Lay piece's value.



-Daniel Morgan, age 10, Orcutt, CA

Well, Daniel, that all depends. Do you mean the original trilogy or the prequel trilogy? Or do you mean all of the Star Wars movies. Or do you just mean the two sets that Topps actually called "Star Wars Trilogy"? Topps, one of the very first Star Wars Trilogy"? Topps, one of the very first Star Wars licensees has made at least 40 different card sets in the U.S. alone, plus sticker sets, a funky set of sugarless gum wrappers, and a whole bunch of other stuff in the last 29 years. One thing you'll learn about this hobby of ours is that it really helps to be as specific as possible. In general a single Topps card in good shape might go for anywhere from 10 cents to several thousand dollars for a really rare piece.



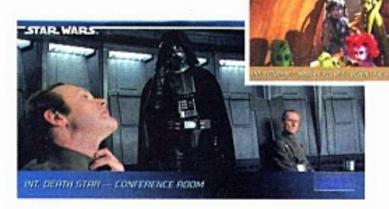






THE SNOW WALKERS'







As a long time Star Wars fan and collector of Star Wars stuff, I've noticed that there are a few collectibles that no one has ever made, at least not to my knowledge. Here they are:

- 1) The space slug from The Empire Strikes Back. Maybe as a puppet?
- 2) The Sarlace from Return of the Jedi.
- 3) A dejarik "chess" table, complete with little "holographic" creatures.

And finally ...

4) An in-scale (or close to it) Yoda puppet that looks exactly like he appeared in Empire, complete with moveable eyes, hands & mouth, but without all the complex mechanical stuff that would make it a little too heavy to lift. What do you think the chances are of Hasbro, Sideshow, Master Replicas, or Gentle Giant making some or all of these things? I think it's about time that somebody does it! Thanks.

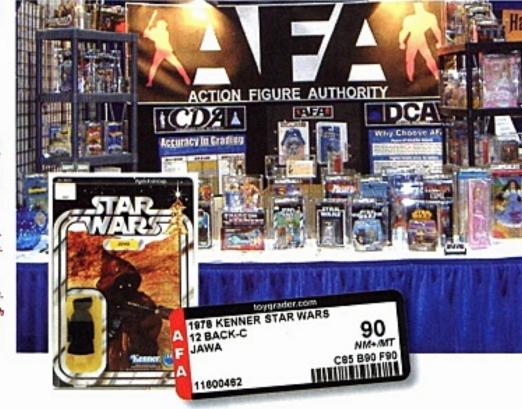
-Mike Axtell, Portage, MI

Mike, that's a most excellent list! I'm sure a lot of collectors would love any or all of the pieces you list. I've been lobbying for the dejarik set with holomonsters for years, and that's probably the item on your list that will first see production-although it's not clear if the version that's being considered will be the size and scale that you're probably imagining. As for all the rest, let's just say that we've put it out there for all the licensees to see. Let the race begin!

I have a question regarding AFA (Action Figure Authority) ratings for action figures. Often times I see Star Wars action figures in catalogs, eBay auctions, etc. that boast an AFA rating on the condition of the figures, cards, and bubbles. These ratings always seem to increase the value, salability, and price of the figures in question because they apparently are a respected universal standard. I have an enormous collection of Star Wars figures from 1978 to present, which includes both loose and carded figures. These figures are my pride and joy and all are in spectacular condition (which is more than I can say for anyone who tried to play rough with my beloved toys when I was a child), with all their original weapons and accessories intact. I would love to have these figures rated officially but I can't seem to reach the Action Figure Authority via the Internet or other means in order to have this done. Considering how many figures there are out there with these official ratings, I must be missing something very obvious. Can you tell me how to get these figures rated? Thanks!

-Tom Schaefer, Mountain Home, AR







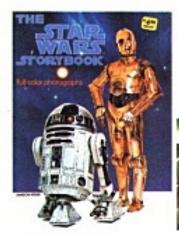
Different collectors have different views regarding grading their collectibles, whether it's comics, trading cards, or action figures. Frankly, it doesn't make much sense to me to spend the kind of money it does to grade collectibles if you aren't planning to sell them. Then I think the costs could be justified if you think your carded figures will grade in the top tiers (say 80 to a rare 95), since that might result in getting multiples over what you'd get in an eBay auction without the grading. From what I've seen and heard, AFA (which you can find at www.toygrader.com) does a very creditable and professional job. But the cost to encase and grade a single carded figure currently ranges from \$17 to \$65 depending on value, vintage, and how fast you want it back; then you'll need to add in your cost to send the figure to Georgia, and postage and insurance costs of from \$9 to \$22.50 or more to get it back. So take a look at the site and make an informed decision.

I have a question regarding a hardcover Star Wars book that my grandparents bought me when I was a child. The title is The Star Wars Storybook from Random House and it's dated 1978. There is a picture in the book of when Obi-Wan first presents Luke with his lightsaber. In the picture is C-3PO, but if you look at C-3PO's left hand it is a human hand. I believe that they forgot to put his robot gold hand back on before the photo was taken. Can you tell me how many of these errors are out there and, if possible, the value of the book?

-Nick Kline, Macon, GA

The glitch that you caught is a fairly well known one. The photo was taken by an on-set photographer when there was no filming taking place. For whatever reason, actor Anthony Daniels was missing his C-3PO hand covering. That fact was overlooked when the photograph was doctored to add the glowing lightsaber blade. It appeared that way for many of the initial printings of the book, but was finally changed by cropping and flopping the photo. It doesn't make your book any more valuable than the standard \$10 to \$15 it still brings in good condition; a true first edition in mint shape might bring double that, but not much more. It's impossible to answer how many similar kinds of errors have been published over the last 30 years. There have been shots where the lightsaber blades were only metal sticks or other costume parts were missing, but it doesn't happen that frequently.





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Please send your questions and comments about collectibles to: Scouting the Galaxy, P.O. Box 2898, Petaluma, CA 94953-2898. Or you may e-mail them to scouting@insider.starwars.com, making sure to put your hometown in the e-mail along with your full name. Letters won't be answered without both your name and city. Individual replies aren't possible because of time constraints, but we'll answer the questions of broadest interest in the column. Letters are edited for grammar, sense, and length.



Tokyo Trensures

STAR WARS COLLECTING IN THE LAND OF THE RISING SUN
By Gus Lopez



Since 1978 Japan has been a land of unique Star Wars collectibles, maintaining a large, thriving collecting community. Years of practicing with fiendishly difficult claw machines prepare Japanese kids for their adult-years obsession with Pachinko. Pachinko is an interactive slot machine popular in Japan with detailed animation, sounds, and metal balls bouncing around an elaborate screen. Sankyo issued the first ever Star Wars pachinko game within the past couple of years. Although it's hard to figure out what's going on, it's entertaining to watch the animation and follow the bouncing balls—though this pastime is not highly recommended for people prone to seizures.





A popular part of Japanese kid culture is playing claw machine games, in which children operate a crane to pick up and win plush toys and other goodies. Arcades with claw machines—often known as "UFO catchers" after the flying saucer-looking claws are ubiquitous in Japan, seen on almost every major street and even near sacred temples and tourist destinations. In the mid 1990s Takara released a set of five different Star Wars plush toys only available via claw machines in Japan. Conforming to the Japanese idea of "kawaii" (Japanese for "cute"), these toys bore hyper-cute likenesses of R2-D2, Chewie, Luke, Vader, and C-3PO and were designed to make even the most serious collector squeal with giddiness.



On a recent trip to Japan, longtime Star Wars collector Eimel Takeda guided a small group of Star Wars collectors around Tokyo to see Star Wars-related sights and meet other fans and collectors. Elmel was the guide to what is perhaps the best Star Wars shop in the world-a store called Star Cases, owned and operated by Yu Katagiri. This store is 100% Star Wars and has a vintage selection unlike anything that can be seen anywhere else in the world, including such items as a Kenner 3-pack collection from the U.S., a complete Lill Ledy doll set from Mexico, and piles of rare Japanese Coca Cola, Takara, and Panasonic displays, to name a few. Star Cases also stocks some of the current but hard to find items such as the Star Wars Pachinko game and the Pepsi R2-D2 vending machine. As the selection at Star Cases demonstrates, Japan leads the world in creative and unique Star Wars memorabilia.



An example of Japan's many distinctive items is the C-3PO and R2-D2 bento box made by the Sakura Company in the late 1970s. Unlike the conventional lunch boxes commonly sold in the U.S., Canada, and England, the bento box was specially designed to hold small pieces of sushi, tempura, or noodles in a portable lunch format that is popular with commuters and school kids in Japan.







Coca Cola was the first Star Wars drink licensee in Japan, and its first promotion consisted of bottle caps with images from A New Hope on bottles of Coca Cola, Fanta Grape, Fanta Orange, Fanta Strawberry, and Sprite. Wanta Fanta? Many collectors do. There are 50 different screen images among the caps, and finding a complete set on the Fanta and Sprite caps remains next to impossible.









Since the Special Editions, Pepsi-through distributor Suntory-has been a major Star Wars licensee in Japan offering many items that were exclusive for the Japanese market. For Episodes I, II, and III, Suntory released figural bottle caps found on Pepsi drink bottles that could be assembled and displayed on plastic mail-away stages based on the film settings. For Revenge of the Sith, Suntory delivered its masterpiece—a near actual scale R2-D2 vending machine that dispenses Pepsi and Diet Pepsi cans. In addition to keeping the cans cool, R2-D2 lights up and beeps each time a drink is selected.

THE MODELS OF Revenge of the sith Part II

HELL

Head of ILM's model shop for Episodes II and III, Brian Gernand talks about building Mustafar for the last *Star Wars* movie. Plus, behind-the-scenes images.

By Frank Parisi

Photos by Ryan Church (concept design supervisor, Episodes II and III)

When anticipating something for a long time we often have the tendency to build it up so much in our heads that when the day of delivery arrives, it's almost certain to not live up to our expectations. Rare indeed are the times when it does. It had been long rumored that Darth Vader suffered his grievous injuries during a duel with Obi-Wan Kenobi, fought on a lava planet. For over twenty years fans have waited to see these events unfold onscreen. When they finally did we stared slack-jawed—our expectations exceeded—at one of the saga's most dramatically charged

and emotionally taxing sequences, taking place against an infernal backdrop that could only have been ripped from one of Dante Alighieri's most fevered nightmares: Mustafar.

Enter Brian Gernand and his team of model-makers whose challenge in building Mustafar was to create, in

physical space, a blazing purgatory of obsidian mountain peaks, punishing lava tributaries, erupting volcanoes, and choking smog. In short, Hell—scourge of all God-fearing folk and encless grist for epic poetry and Slayer songs. It's fitting that the planet is where Anakin, who once soared among the stars, loses his humanity in search of grace, a fallen angel whose savage fury and descent into incalculable suffering is reflected in the seething, hostile environment.

"Mustafar was my favorite thing in the entire film because it ended up being my baby," says Gernand, who supervised ILM's model shop during the filming of Episode III and who helped build the miniature sets that comprised the volcanic world. "I was the guy who did all the research and development on it and came up with the look [based on the work of the concept art department]. I was personally challenged."

Though many models were used for the filming of Mustafar, by far the most ambitious was a 1:134 scale set, which showcased a jagged

mountain and blackened landscape hosting lava streams and a menacing magma river. The mountains were carved from foam while the lava was comprised of a substance called methylcellulose that was run down Lexan sheet slides with pulsing lights underneath. The industrial mining

FROM THE GATES OF HEAVEN."
JOHN BUNYAN, PILGRIM'S PROGRESS

"THEN I SAW THAT THERE

WAS A WAY TO HELL EVEN

complex, within which Anakin and Obi-Wan fight, would be digitally added later. At 36-feet long, 25-feet wide, and about 25-feet tall, it was a huge set that required a tremendous amount of detailing to hold up during the film's multitude of shots from various angles.

"As we went through the process, the look of the environment and the look of the lava and the whole thing ended up becoming better and better. And I think it shows in the film," says Gernand. "You are there for a long time. You get a lot of different looks at it. You see it from a bunch of different perspectives, going up the river, going down the river, wide shots, looking straight down at it, so there are a lot of things going on there."

Insider had the chance to sit down with Gernand over a batch of production photos of the Mustafar set and get his insights about what creating the hellish world entailed for him and his team in the second of a three-part series detailing the models of Revenge of the Sith. (For more on the models, check out Sculpting a Galaxy, by Lorne Peterson).

RAISING



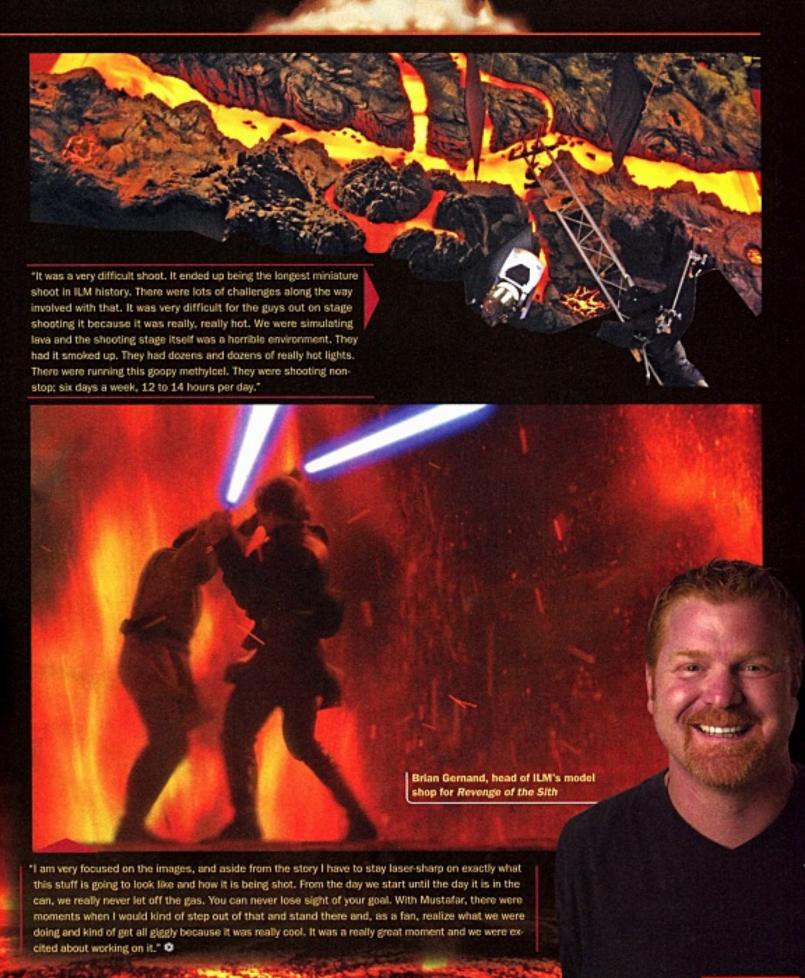
"In a Star Wars movie, it is always George Lucas" idea of what the environment needs to be. He describes it to [concept design supervisors] Erik Tiemens and Ryan Church and later to [visual effects supervisor] John Knoll or sometimes me, but it is always just a verbal description. This was all that was described to me: 'This is a really hard, harsh, nasty environment, a really gnarly space that was uninhabitable, all black rock with aggressive lava—not meandering, like a trickle—this lava wants to eat you.' And that is all we had to go on. The art department put together these paintings that were really beautiful and describe that visually, but they were not in a 3-D space."

"John Knoll challenged me with doing Mustafar as a miniature. I was really excited about it, so I started putting together casts and I shot tape after tape with my own camera in our shop. Danny Wagner and I were seeking the right look and continued to do testing. We were looking for just about everything—the right materials, the right light, the right color, and the right speed. I did a bunch of video tests in the shop, cut them together, took them over to the production office and screened the very first test that we did in the shop. It was my basic concept of what I thought this environment should look like—and John loved it! He then showed it to George, and everybody was really happy with it. Those tests basically sold the idea that we would then in fact move forward with Mustafar as a miniature."











AFTER the success of the original Star Wars, fans wanted more tales of a galaxy far, far away—and they got a monthly fix from Marvel Comics, which followed up its six-part adaptation of the movie with new adventures of Luke, Leia, Han, Chewie, and the droids.

Marvel's Star Wars tales date back to a different time—not only in the history of the saga, but also that of comics. The melodramatic dialog and color choices may startle fans who have seen only Dark Horse's tales; the movies and subsequent stories from the Expanded Universe have consigned some Marvel stories to continuity limbo; and the Marvel writers often had to work under constraints that straitjacketed the stories they could tell.

That's led some to dismiss the series as outside continuity, or to regard the Marvel comics as nostalgia for older Star Wars fans who don't mind T-square cheekbones and glant green rabbits. Don't believe it: Marvel's best tales are as good as anything in the Expanded Universe, delivering shocking plot twists and an emotional punch, along with lighter tales that have a rollicking, Flash Gordon sensibility that fits nicely with the gee-whiz feel of the original Star Wars. This isn't to say that the Marvel comics can't occasionally be too goofy for their own good—but even that aspect can be entertaining, too. If Jaxxon the glant rabbit doesn't make you laugh, maybe you're taking your Star Wars a bit too seriously.

The following is a quick tour of the Marvel series, its greatest hits, its gooflest missteps—and some tidbits you might have overlooked.

OUR HEROES

In its 150-plus stories over 107 issues, Marvel chronicled the adventures of the heroes of the *Star* Wars saga between the three movies and into uncharted waters beyond *Return of the Jedi*—with occasional flashbacks to the days before *A New Hope*. Here's some of what our heroes were up to off-screen,



LUKE SKYWALKER, JEDI APPRENTICE

Luke begins the Marvel comic book series as a barely trained Force-sensitive, struggling with his Jedi legacy and the burdens of being a Rebel hero in a galaxy at war. By the end of the series, he's matured into a fear-some warrior and a wise leader for the next generation of Jedi. He's not particularly lucky in love, but that's not entirely bad—you never know when a sister might turn up.



LEIA ORGANA, REBEL PRINCESS

The Princess from Alderaan is a former Senator and Rebel leader—but in the Marvel comics she has an impetuous streak, rushing off in search of Luke Skywalker and later pursuing a variety of dangerous solo missions. Fans of the Princess as an action hero will enjoy Leia's innumerable gun battles. Not surprisingly, she handles herself just fine.



HAN SOLO, RELUCTANT REBEL

Han's luck isn't particularly good in the early issues, as he's robbed of the money he owes Jabba the Hutt and has to fight his way out of any number of sticky situations. His time in carbonite is livened up by a couple of flashback tales, and after Return of the Jedi he must find his place in the new galactic order.

CHEWBACCA, WOOKIEE WARRIOR

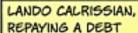
Some early stories don't give Chewie enough credit, portraying him as primitive and burdened by a hair-trigger temper. But the Wookiee has his moments, double-crossing the space pirate Crimson Jack and helping Han escape the Wheel—a space station—in what Han dubs "the most expensive escape known to sentient life."





C-3PO AND R2-D2, IN TROUBLE AGAIN

The droids endure plenty in the series, bickering all the way. But they're heroes nonetheless-C-3PO's willingness to sacrifice himself for Luke saves his Master from the bounty hunter Valance, and the droids team up to save the Rebel fleet above Arbra.



A latecomer to the ranks, Lando must dispel the lingering suspicions due to his betrayal of Han Solo. He does his best to track Boba Fett, but the galactic civil war constantly pulls him and Chewie away from the search. While Fett proves hard to find, Lando's old adversary Drebble is distressingly quick to turn up.





DARTH VADER, AND HIS QUEST

What is the name of the Rebel pilot who destroyed the Death Star? Vader's quest to find out is marked by repeated reverses, but he perseveres and eventually comes face-to-face with Luke Skywalker on Monastery. After the shocking revelation in The Empire Strikes Back, Vader redoubles his efforts to confront his son, crush the Rebellion, and purge the Empire of all who fail to do his bidding.



Six characters introduced by Marvel played decisive roles in the story told by the saga. Most have since found their way into the modern Expanded Universe.

SHIRA BRIE (First appearance: Issue 56, "Coffin in the Clouds") Lieutenant Shira Brie (sometimes Brei) was a comely, red-haired Rebel hero with a superb hand at the controls of an Xwing-and an eye for Luke Skywalker. But everything went tragically awry during a Rebel raid on an Imperial armada. Shira's fate proved the first clue to uncovering a terrifying Imperial plot-and the beginning of a decades-long enmity that would one day shake the galaxy.



FENN SHYSA (First appearance: Issue 68, "The Search Begins") On Mandalore, Leia and C-3PO encountered a familiar figure wearing battered armor and a jetpack. But this wasn't Boba Fett-it was Fenn Shysa, another of the famed Mandalorian commandos, and no friend to the fearsome bounty hunter. Fenn later joined the Alliance against the Nagai invaders-though Han Solo never got used to the idea of a friendly face behind the Mandalorian mask.



PLIF (First appearance: Issue 55, "Plif!")

Is that a telepathic space bunny? No, it's a Hoojib! The "spokesmind" for the fluffy energy eaters, Plif invited the Rebels to share the Hoojib homeworld of Arbra after the Battle of Hoth. The Hoojibs would help the Alliance against the Nagai, often posing as vermin or pets to gather valuable information.





DANI (First appearance: Issue 71, "The Stenax Shuffle")

Luke, Han, Leia, and Chewie encountered Dani soon after the Battle of Yavin, when she was a gun moll making a dishonest living alongside the smuggler Rik Duel. The Zeltron was typical of her species: amorous and flighty when there wasn't something to shoot at. During the Nagai invasion she was captured by the ruthless Den Siva, an ordeal that transformed Dani into a grim warrior bent on revenge.



BEY (First appearance: Issue 99, "Touch of the Goddess!")

A giant Corellian half-breed, Bey was a legend in some galactic precincts and a mentor to a young Han Solo. The Alliance rejoiced when he turned up on Endor during the Nagai invasion, but during his wanderings Bey had discovered a terrible secret: he was half-Nagai. His apparent betrayal of the Alliance shocked Han, but there were still more secrets to be revealed.



Not every Marvel tale could pit the heroes of Star Wars against Darth Vader or Boba Fett. So to fill that void the writers created additional evildoers who threatened all Luke, Han and Leia held dear.

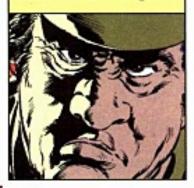


BARON TAGGE

(First appearance: Issue 25, *Siege at Yavin!")

The head of a prestigious Imperial family, Orman Tagge was determined to cripple the Rebellion and win the Emperor's favor. But his greatest ambition was to kill Darth Vader, who had blinded the baron with a light-saber, obliging him to rely on cybernetic vision. Tagge vowed that he'd defeat Vader with his own weapon; despite not being Force-sensitive, he trained himself to wield a lightsaber with remarkable skill.

ADMIRAL GIEL (First appearance: Issue 60, "Shira's Story")
After the Battle of Hoth, Emperor Palpatine chose the ruthless Mils Giel to bring the telepathic Teezl from the Outer Rim to Coruscant. A Rebel raid destroyed the Teezl, but Giel courageously held his ground when called to account by Vader. Impressed, the Sith Lord spared Giel's life—but busted him down to lieutenant. So be it: Giel had risen through the ranks before. He could do so again.





CRIMSON JACK

(First appearance: Issue 7,
"New Planets, New Perils!")
Han mocked this red-bearded
brigand as "a second-class
scavenger"—maybe it was the
space pirate's short shorts?
Jack's salvaged Imperial cruiser
and rough-and-tumble crew
made him a dangerous foe. After the Battle of Yavin he robbed
Han and Chewie of the reward
they'd earned from the Alliance
and owed to Jabba the Hutt.

VALANCE (First appearance: Issue 16, "The Hunter!")
Renowned for his visceral hatred of droids, the bounty hunter Valance's obsession was the product of a terrible secret: Half his body was mechanical parts. The cyborg hunted Luke after learning of his friendship with C-3PO and R2-D2, but his confrontation with the fledgling Jedi left Valance doubting all he'd professed to believe.





Not every character could be a classic—these are among the Marvel creations that raised an eyebrow or two.



DON-WAN KIHOTAY (First appearance: Issue 8, "Eight for Aduba-3")
A delusional Knight (Jedi, in this case)
given to flowery speeches and in above
his head when it comes to combat.
Perhaps remembering that Obi-Wan
Kenobi had proved more than an old
fossil, Han accepted Don-Wan into the
band he assembled to defend the farmers of Aduba-3. But Don-Wan really was
an old fossil.

JAXXON (First appearance: Issue 8, "Eight for Aduba-3")

A six-foot green Lepus carnivorous who spouted Bugs Burnyesque one-liners, Jaxxon is Marvel's most-infamous addition to the Expanded Universe. Pursuing Jaxxon, Valance mused matter-of-factly that "a man-size, meat-eating green rabbit should be easiest to find." Not for long: Jaxxon quickly vanished from the series.



THE HIROMI (First appearance: Issue 94, "Small Wars")

An insect species with a fondness for berets, the Hiromi spent millennia plotting galactic conquest. But the "glorious destiny of the Hiromi" turned out to involve lots of stopping to eat sandwiches. After the Battle of Endor, the Hiromi (named, by the way, for Japanese pop singer Hiromi Go) briefly conquered Zeltros. Or at least one of its kitchens.



REIST (First appearance: Marvel Weekly 149, "Death-Masque!") In 1996, Dark Horse reprinted seven Marvel tales that had run only in a weekly series printed in the U.K., but left one out—"Death-Masque!" Fans missed Luke battling Reist, "a telepathic killer from the planet Droxine." Sounds scary, but Reist was a monkey with a skull for a head.



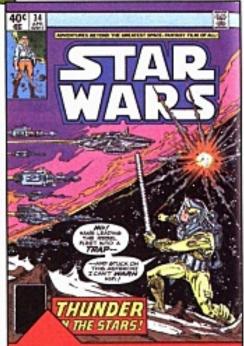
GREAT TALES

These 10 stories are among the best tales of the Marvel era—and some of the finest stories of the entire Expanded Universe. Don't miss 'em.

1. DARK ENCOUNTER (Issue 29)

Darth Vader comes to Centares on the trail of Tyler Lucian, a Rebel deserter who knows the identity of the pilot who destroyed the Death Star. Standing in his way is Valance, a cyborg bounty hunter determined to stop the Sith Lord. Archie Goodwin's best tale pits Vader against a worthy adversary, tells a tale of courage lost and found, and finds a twisted humanity beneath the Sith Lord's mask.

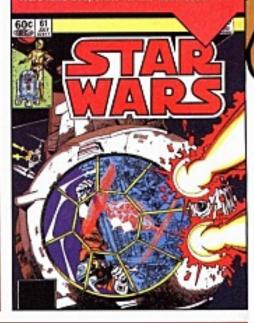




2. THUNDER IN THE STARS!

(Issue 34)

An old fashioned space opera penned by Goodwin, with Han and Leia rushing to rescue Luke, unaware that they're leading the Alliance into a trap. Lots of action, a Shakespearean end for the Tagges' schemes, and a star turn by Han. 3. SCREAMS IN THE WID (Issue 61)
Courtesy of David Michelinie and Walter Simonson, a harrowing tale of a Rebel raid
gone wrong. Flying TIE fighters, Luke and
Shira Brie lead a Rebel squadron that inflitrates an Imperial armada. But when communications are jammed, the Rebels can't tell
friend from foe. With one TIE between himself and his target, Luke calls on the Force,
which tells him to fire. But whose fighter
does he destroy? A surprise ending left Star
Wars fans desperate for the next issue.





T ANARES NO OFFERENCE ADMY, PRINCESS, VICOUNT TARPY IS DEPART THE WILL BE NO SERVE AND LOAN, TRIPING WILL BE NO SERVE. IN WINDS FROM THE SQUADERS !

4. THE THIRD LAW (Issue 48)
Larry Hama's ione Star Wars tale pairs Leia and Vader in a cat-and-mouse game on a neutral world, with skullduggery galore, arch one-liners, and more twists and turns than a roll-ercoaster. It may feel more like James Bond than Star Wars, but you'll have too much fun to mind.

5. THE LAST JEDI! (Issue 49)

Mike W. Barr wrote this story of palace intrigue, starring Luke and Leia, Prince Denid of Velmor, and Jedidiah, a brain-damaged alien who'd once been asked to join the Jedi order. A shocked Luke scoms Jedidiah, but when he's caught between murderous Velmorians and a scheming Imperial captain, Luke must reach out to Jedidiah for help.





MISON FOREVER!

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6. THE STENAX SHUFFLE (Issue 70)

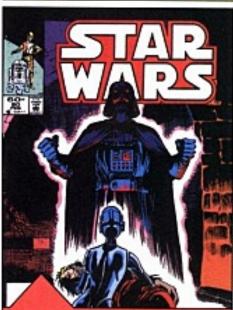
In this flashback story set soon after the Battle of Yavin, Jo Duffy (see sidebar) pits Luke, Han, Leia, Chewie, and the droids against the sleazy smuggler Rik Duel and his accomplices. Duffy's ear for the characters is pitch-perfect. So is her sense of piotting—blink and you'll miss one of the tale's many double-crosses.





7. SUPPLY AND DEMAND (Issue 98)

The Marvel comic books' slow slide into oblivion was briefly interrupted by Archie Goodwin's final tale, a rollicking adventure pitting Han and Nien Nunb against an Imperial admiral and the murderous guildmaster of Vandelhelm. Han Solo has handled bounty hunters and Hutts and stormtroopers, but can he handle babysitting?



8. ELLIE (Issue 80)

Jo Duffy filled in some of the back-story for Rotum of the Jedi with this quietly powerful story of Rebel agent Tay Vanis and his devoted droid LE-914, or Ellie. Ellie's devotion to her master is moving, and that last glimpse of C-3PO will stay with you.



9. TO THE LAST GLADIATOR! (Issue 22)

Flash Gordon has nothing on this fifth chapter in Archie Goodwin's six-part Wheel saga. Han and Chewie fight together as gladiators, but there can be only one winner. The oily Senator Greyshade presents Luke and Leia with an indecent proposal. And Darth Vader is closing in.

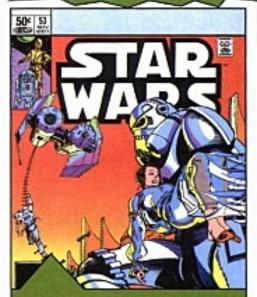


IO. SHADESHINE! (Annual #2)

On the run from Imperial troops, Luke, Lando, and C-3PO discover something rather unexpected: a golden statue of Han Solo. Therein lies a tale, and a bit of Corellian wisdom from David Michelinie: "Sure wish I knew what's goin' on here. But 'til I do, I'm sidin' with the pretty one."

STRANGE TALES

These five Marvel stories are a little off the beaten path. Don't operate heavy machinery while reading them.



1. THE LAST GIFT FROM ALDERAAN! (Issue 53)

What starts off as a conventional Rebelsagainst-the-Empire tale takes a left turn when Lela crash-lands on a primitive world and finds herself in the middle of a John Carter, Warlard of Mars homage. Not dizzy yet? Oh no! Giant stormtroopers!





2. SERPHIDIAN EYES (Issue 64)

Stranded on a planet inhabited by snake-men, Luke dons plate mail, becomes a squire, and trains for a doom-joust against an evil king. At one point Luke's mentor offers this warning: "Look out, stripling! The cur's pulling a micro-jolt from his tunic!" Luke's response neatly sums up readers' feelings: "Wha---?"



CHANTEUSE OF THE STARS... (Issue 77)

Luke and Leia accompany a delegation of Hoojibs to Kabray, a neutral space station favored for diplomacy. Luke must elude amorous Zeltrons, but he's lucky compared with Leia, who winds up singing show tunes to an over stimulated alien. Take heart, Carrie Fisher: There are worse things than that song at the end of the Star Wars Holiday







4. I'LL SEE YOU IN THE THRONE ROOM! (Issue 89)

Swinging his lightsaber alongside the planet Solay's freedom fighters, Luke spouts quasi-Marxist cant, battles an ogre king named Blackart, is smitten with a pious girl named Mary (who gushes that "We'll revive the arts!"), and untangles a plot (a sinister one, naturally) with the help of a thieving urchin named Scamp, Yes, really.

5. SMALL WARS (Issue 94)

Before Return of the Jedi, Marvel invented a furry, pint-sized species called the Lahsbees. After Jedi hit theaters, Marvel decided it would be fun to pit the Lahsbees against the Ewoks. Slapstick ensues.





TO EXPLODE! ALL

ANTICIPATION

Marvel writers beat other Expanded Universe creators to the punch a number of times, and even anticipated George Lucas a time or two. Here's five Marvel ideas that would reappear in the saga.



I. THE TARKIN

(Issue 51, "Resurrection of Evil") An exhaust port was the downfall of the Death Star, but why write off a planetcracking superlaser because of a little oversight? Before a new Death Star took shape in Return of the Jedi, Marvel unveiled the Tarkin, which mounted the Death Star's superlaser on the hull of a giant warship.

2. ALWAYS LOOK FOR THE BODY

(Issue 81, "Jawas of Doom") Of course Boba Fett would escape the Sarlace—the bounty hunter is just too good a character to kill off. But the Marvel series was the first to spring him. In "Jawas of Doom," the Tatooine varmints find the disoriented bounty hunter in the sands and think he's a droid. A confused Fett winds up helping Han rescue R2-D2 from a sandcrawler, only to topple back into the Sarlacc's maw. Until his next resurrection, that is,







3. THREATS FROM BEYOND

(Issue 96, "Duel With a Dark Lady!") First came the Ssi-Ruuk, then the Yuuzhan Vong-invaders believed to come from outside a certain galaxy far, far away. But the Ssi-Ruuk weren't the first extragalactic invaders-that honor goes to the Nagal, a sadistic species given an angular, animeinspired look by artist Cynthia Martin and who were named after legendary manga artist, Go Nagai. Come to think of it, the Ssi-Ruuk weren't even second-the Tofs (think big green buccaneers) arrived hot on the Nagai's heels.







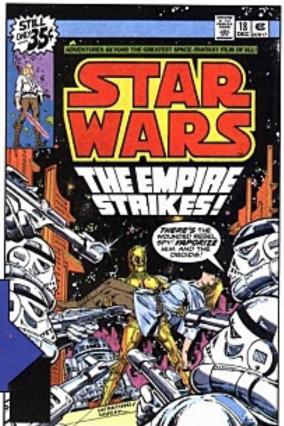
5. BRAINSTORMING A TITLE!

(Issue 18, "The Empire Strikes!") Hmmm. It's simple. Descriptive. Practically shouts Star Wars. But...I dunno. Feels a little...short. Like it needs a little something else



4. A REDHEAD WITH A PAST

(Issue 56, "Coffin in the Clouds"). Red hair, a secret past, and a love-hate relationship with Luke. Mara Jade? Who's that? Shira Brie got there first-in fact, Expanded Universe lore has retroactively made her an Emperor's Hand, just like the future Mrs. Skywalker. (Then there was Domina Tagge. Somebody keep Luke away from redheads.)





The Marvel issues are filled with continuity flubs big and small. Some stem from new lore introduced by the movies; others exist because of later Expanded Universe stories that didn't bother referencing the Marvel comics. And some are just goofs. Here are some of Marvel's continuity collisions.



JABBA! YOU'VE LOST WEIGHT!

(Issue 2, "Six Against the Galaxy")

Marvel adapted A New Hope without access to a finished film, foreing artist Howard Chaykin to make do with stills and concept art.

Marvel adapted the cut scene restored years later in the Special
Edition, but Jabba was a walrus-faced biped reminiscent of an extra glimpsed briefly in Mos Eisley. (And as a Hut, he was missing a
't,' probably because the script sometimes spelled it that way.) The
walrus Hut made two more appearances in the Marvel series—Issue
28 ("Whatever Happened to Jabba the Hut?") features an entertaining showdown between Han, Chewie, and their former employer. How
about some CGI for that one?



ARAGM, I'VE MEARD YOUR PROPLE REPORT LUKE AS "THE CAME," ONE WHAT? WHAT DO THEY ARCAN BY THAT?

* YEARS AGO, MY FRIEND, DURING WHAT YOU MINAMS CALLED THE "CLONE MARS," THESE JEEP ANNIANTS SAVED SING PROM DESTRUCTION, ONE WAS CAST-WAW MEMORS! THE OTHERS, HIS FURNIS, IN BARTILOS, WE SHORE STERNAL FRIEND-SAVE AND FEATY TO THEM.

"MUCH LATER, ONE OF THE PLANS
RETURNED, HE RELD LES THAT COUNNAN
AND THE SED! HERE DISTRICTION
OF CHIRA AND MICH SING AN
INFERRAL SATISATION TO WICH
IN HE NAME BY KHARIS, TO WICH
HE SAME A POSTON OF HIS
ROUGH EDER AND POWERS, THAT...



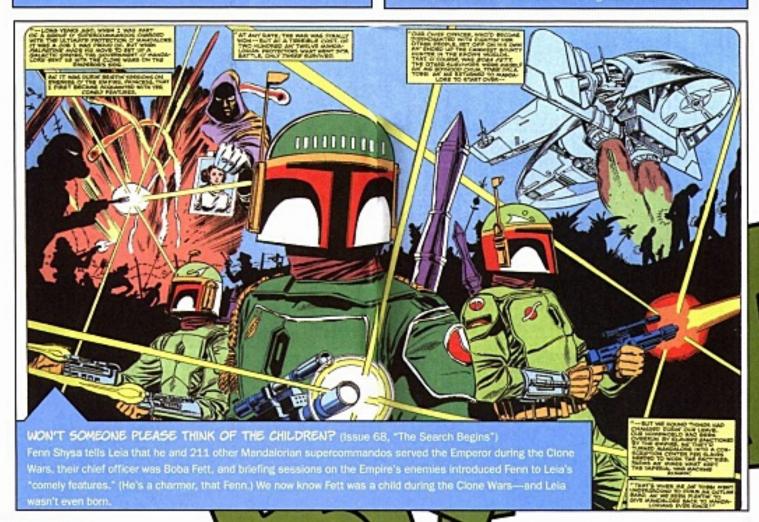


I'M FINE, PRINCESS. HONEST, I'VE JUST BOT SOME THINGS TO THINK ABOUT.



COUNT THE JEDI (Annual 1, "The Long Hunt")

Marvel's first annual, penned by Chris Claremont, is a great read that ends with Luke battling the winged, Force-sensitive Majestrix of Skye. There's just one problem with the coda: The S'kytri tell Luke that long ago three Jedi Knights saved their planet—Obi-Wan Kenobi, Darth Vader, and a Jedi whose lightsaber Luke now wears.











CLASSIC

MARVEL

TALENT:



Jo Duffy considers herself to be one of the biggest Star Wars fans—if not the biggest fan—working in the comic book industry.

"I absolutely love those characters," Duffy fondly recalls. "I got to work with some of the best characters on the planet—it was so amazing."

Duffy became the writer for Marvel with Star Wars Issue 70, "The Stenax Shuffle." Because the Marvel series was being published when the original movies were still in progress, George Lucas didn't want the comics contradicting or telling stories he wanted to tell. "[We] couldn't anticipate or contradict anything that would happen. Sometimes [Lucasfilm] wouldn't tell me why, and I didn't know how close or how far I was getting to [a story]. But they were always very helpful."

According to Duffy, she couldn't use Darth Vader between The Empire Strikes Back and Return of the Jedi.

"He either appeared as a hologram or as an artwork splash when someone mentioned him," she says.

Han Solo, who was frozen at the end *Empire*, couldn't be saved. Yet Duffy pushed the envelope, writing a story where Luke Skywalker almost rescues Han. This attracted the attention of Lucasfilm. Duffy didn't plan on stealing Lucas' thunder; Luke walked into a trap. "I got a warning—I was flattered," she says, laughing. "I wanted to do whatever I could to give people the event they've been waiting for. I wanted to make readers think they were going to get it and went for that titillation. I spent a lot of time trying to make it look like I was doing something on the no-no list that fans wanted to see.

Duffy also created new characters, like Dani, Lumiya, and the Nagai.
"We were gearing up to do battle with new alien races," says Duffy.
"We were still in the stars, still having wars, I was still playing with my favorite characters—that's great, baby!"

While Star Wars sold 107,000 copies monthly, Marvel cancelled the series to free up creators for its New Universe imprint. Duffy didn't know it was cancelled until halfway into number 107, "We had 15 pages to wrap up the entire continuity," says Duffy.

Today, many Marvel stories aren't considered canon, even though many of Duffy's characters have appeared again in novels and Dark Horse comics. "My work is gospel—that's all there is to it. Lucasfilm made me walk a very careful path within continuity. Lucasfilm said my work was to be treated as if I was writing canon and assume I was," she says. "I can't see how my stuff isn't canon if it's still being incorporated into the overall mythology. The fact that these characters were so well-liked that other people would tell more stories about them jazzes the daylights out of me. It was just an amazing, amazing time. I gotta say I'm glad I really made the most of it."

CORELLIANS ARE ALWAYS GUILTY OF SOMETHING (Issue 37, "In Mortal Combat!")

The price on Han's head in *The Empire Strikes Back* presented a problem for Marvel—in the comics Han had rescued Jabba the Hut in exchange for canceling the debt he owed. An addendum to one story set things right: Jabba's lackeys discovered Han had wrecked Crimson Jack's refitted Imperial cruiser, one of their boss's investments. Good enough for a brand-new death mark. (And that's not an easy thing to live with.)

--HE'S LIKE'S OLDEST FRIEND! THEY GREW UP TOGETHER ON TATOONE, THEY FOUGHT THE DEATH STAR TOGETHER...AND WHEN WEDGE CHON'T SHOW UP AT THE RENDEZYOUS AFTER THE BATTLE ON HOTH, LUKE WAS CRUSHED.

MOST BROTHERS AREN'T AS CLOSE AS THEY WERE.





THEY ALL LOOK ALIKE IN FLIGHT SUITS (Issue 78, "Hoth Stuff!")

Curiously, Wedge Antilles didn't make a single appearance in Marvel's non-movie issues until this one, released just months before Return of the Jedi. When he did, Wedge said he'd been marooned on Hoth, battling wampas and space pirates driving Kenner mini-rigs. (And they killed Wes Janson!) Fine, except Leia spoke of Wedge as Luke's oldest friend from Tatoolne. Oops. (Later EU lore explained this tale away as a practical joke pulled on green pilots.) ©



By Bonnie Burton and Pablo Hildago

1977 Star Wars **Documentary Filmmakers**

ESTOFHYPERSPACE

PLUS. THE SECRETS OF STAR WARS NEXT-GEN

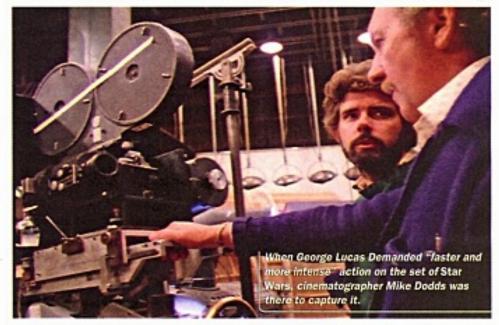
THE EARLY SAGA CHRONICLERS By Pete Vilmur

Hyperspace members recently caught up with two unsung heroes from the earliest days of the Star Wars phenomenon whose anonymous contributions to the history of the saga are still felt today. On-set documentary filmmakers Peter Shillingford and Mike Dodds were on hand in 1976 to capture the shooting of Star Wars both in Tunisia and London, preserving for future generations the only real-time record of how the iconic Star Wars saga began. The footage they shot was aired in September, 1977.

In North Africa, Peter Shillingford shot every day of the production's two-week shoot on location in Tunisia, grabbing extensive behind-thescenes footage of Luke's homestead, the Jawa sandcrawler, the Tusken Raider attack, the Mos Eisley exteriors, and the excised Tosche Station sequence. Shillingford's only regret-shared by Lucasfilm's current film archivist-is that he wasn't provided with a soundman for the shoot.

"Gary [Kurtz] said there was no budget," says Shillingford. "The original intent was to just do a voice-over. If they wanted to pick up any interviews, they would have to pick them up afterwards." Consequently, every behindthe-scenes shot captured in Tunisia remains mournfully silent.

Mike Dodds essentially picked up where Shillingford left off to document the first week of the London shoot at Elstree and Shepperton Studios. Dodds captured the filming of the heroes blasting their way out of Mos Elsley's Docking Bay



94, Obi-Wan deactivating the tractor beam, the scenes in the Death Star control room, and the readying Rebels in the Massassi Temple hangar.

"The more we saw the more we realized what a huge undertaking this was," says Dodds. "Everywhere you looked on the Elstree lot there was feverish activity. The construction and paint shops were putting the finishing touches to various bits of the fighter planes or the Death Star. On the set, stormtroopers in various stages of undress were sitting around or being attended to by make-up and costume dressers. A vast section of the Death Star was in place and ready for a big set piece; stormtroopers were rushing around firing their weapons, Mark



A still from rare behind-the-scenes footage of Carrie Fisher.

and Harrison were looking tense, C-3PO was looking uncomfortable in his gold suit, and there were explosions and bangs everywhere. Also, there were problems with R2-D2-he kept



Peter Shilingford was the behind-the-scenes chronicler for the A New Hope location shoots.



Dodds' camera captured the R2-D2 moments you weren't supposed to see.



Kenny Baker smiles for the documentary camera.



falling over and the whole set had to stand by until his wiring was checked."

Dodds also managed to grab interviews with the four major cast members, including some extremely rare filmed responses from Sir Alec Guinness. Like Shillingford, the production's limited budget also affected Dodds' work in London—rather than no sound, however, Dodds was given only 10 days to capture what he could, leaving the weeks between mid-June and late July 1976 undocumented by any behind-the-scenes cameraman.

For more information and history on the film work of Peter Shillingford and Mike Dodds, read "Shooting Star Wars Backstage in 1976—Mike Dodds" and "Of Star Wars Docs and Inoculations: Peter Shillingford" in the Hyperspace Kessel Mines section of StarWars.com.



Shillingford (middle) also directed an early public service announcement featuring Anthony Daniels and Kenny Baker.

BEST OF STAR WARS BLOGS

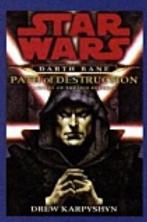
Thanks to Star Wars: Blogs (http://blogs.starwars.com), for over a year now Hyperspace members have been sharing their favorite Star Wars memories and commenting on the latest books, comics and toys. But the fans aren't the only ones excited about blogging. Lucasfilm cast and crew are also writing VIP blogs including actors Michael Quinn and Daniel Logan, R2-D2 wrangler Don Bies, writer Aaron Allston, a multiblog full of Star Wars artists, not to mention various members of Lucasfilm, LucasArts and ILM, as well as licensees like Topps and Star Wars Insider magazine.

To read thousands of blogs covering such topics as the films, collecting, Expanded Universe, gaming, fan activities and more, visit http:// blogs.starwars.com.

SO YOU WANT TO START YOUR OWN STAR WARS BOOK CLUB?

By Lt. Dak Ferris

With each
new moon, a
group of flabby,
unshowered
men emerge
from their
mothers' basements and
skulk off to a
local bookstore
to discuss
such engaging
topics as what



the proper ranking structure of the Grand Army of the Republic should be, the total volume of a Super Star Destroyer in meters, and just how deep a Mon Calamari can dive. At the conclusion, they trod to a nearby establishment, where copious amount of grease and fat are consumed.

At least that's what I thought my first Star Wars Book Club would be like. It turned out to be fantastic fun, filled with humorous observation, thought-provoking discussion, and a wonderful feeling of community. Yes, there were people who loved Star Wars stories as much as I did. They turned out to be a diverse group of fun and interesting men and women. My monthly book club meeting (we call ourselves The Errant Venture Book Club) is one of my favorite diversions. We do tend to eat a bunch of greasy food after our meeting, however.

I'm sure there are other Star Wars fans out there who wish they could get together with fellow fans and discuss the latest novel they are into. Here are some helpful hints on how to get your own Star Wars Book Club started and what you need to do to keep it running smoothly.

Finding your fellow fans:

The age of the Internet has made this a whole lot easier. You can check out the boards right here at StarWars.com to find other fans in your area. You should also search the boards over at TheForce.net or other fan sites. A successful group doesn't require a whole lot of people—even with only 4 or 5 folks, you can have a really good time talking about an EU novel.

Picking a spot:

The primary concern here is in finding a spot everyone in your book club can get to. You can use public libraries, parks (weather permitting), and restaurants, even the occasional cartina. I would recommend a bookstore. There are new Borders and Barnes &
Noble stores going up all the time and most
of them have cafes or even designated areas for special events perfect for your group.
Get to know the manager and ask to use the
space. Most will be only too happy to provide you with a location as they know you are
bringing customers into the store on a regular
basis. Ask them about getting your book club
added to the store's monthly event calendar
for even more publicity.

Reading the novel:

I know what you're thinking: "Well duh! Of course you have to read it to have a discussion." Not so fast there, Padawan. Your discussion will be much more fun if the people reading spend a tiny amount of time thinking about what they want to discuss. What did they like about the book? What did they despise? Where were they surprised? Where were they bored? Which characters did they find interesting? By coming to the discussion with some idea of what you want to say about the novel, you ensure a better time for everyone.

Picking a leader:

Within our group we found that it helps immensely if there is someone guiding the conversation. First of all, this person should not act like a teacher who has people raise their hands and calls on them. They certainly shouldn't be bossing around the other participants. On the other hand, even though you want to err on the side of not interfering, sometimes it's important to make sure that everyone in your group (especially the shy ones) gets a chance to speak. Also, while conversations that are off-topic can be fun here and there, it's good to have someone to get things back on track when conversations stray too far afield. Having a good leader can add to everyone's enjoyment of the discussion. However, if your group works better without one, you don't need it.

Discussion questions:

My final suggestion is having someone generate specific discussion questions about the novel. This goes beyond merely thinking about what you want to talk about by forcing everyone to examine specific ideas and opinions on the story. Of course, everyone who comes can do this, but it is a good idea to have at least one person work on a few.

SECRETS OF STAR WARS NEXT-GEN

Though 2007 may mark the 30th Anniversary of Star Wars, the biggest Star Wars entertainment event of the year won't be found on the big screen. It will be the new Star Wars game for next-gen platforms. Hyperspace members caught this exclusive first look at the next major addition to the Star Wars saga.











GALACTIC GALLERY

Before our favorite Star Wars visionaries came to be such icons, they initially worked in the world of concept art and helped translate George Lucas' imagination into reality. Here is a showcase of their wondrous work.



JUST CALL HIM SHAGGY

The Podracer pilot Boles Roor was first known as Shaggy, for reasons made obvious in this illustration by Terryl Whitlatch.



SLUGS ON A ROCK.

Some of the earlier sketches of the space slug had it appear more reptilian in nature, as seen in this piece by Joe Johnston



CRYSTAL SPIDERS

TJ Frame developed these crystal-carrying droids for Mygeeto.







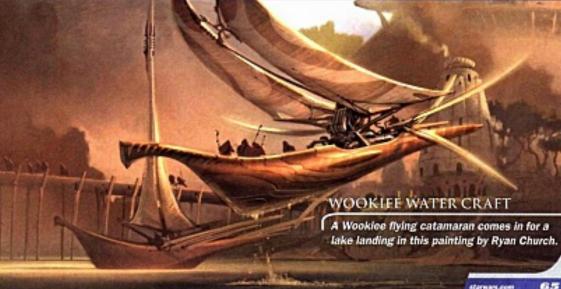
LEMUR CONCEPT #8

Artist Sang Jun Lee Illustrates one of many "Lemur people" concepts, a design direction for Episode III that was ultimately abandoned.



DARE TO BE CUTE

Joe Johnston illustrates an adorable Ewok feeding a pet bordok.



DIY R2-D2 Pinhole Camer

By Bonnie Burton



WHAT YOU NEED

- * An empty oatmeal container with lid
- * An aluminum soft-drink can or brass shim
- * Flat (not glossy) black paint
- * Acrylic paints (blue, white, and red)
- * Black and blue electrical tape
- * Paper towels
- * Quick-drying epoxy glue or clear tape
- * Marker
- * Emery board or fine sandpaper
- * Scissors or a utility knife (ask a grown-up to help)
- * Thumbtack or a sewing needle
- * Photography paper
- * Red safety light

Instructions

1

Check the empty catmeal container for holes or tears. Next, mark the center of the container and draw a small hole where the pinhole will be placed (usually the perfect spot is right under the Quaker Catmeal Man's face). Cut the hole out using the scissors.



2

Next wipe the inside of the container clean with a cloth and lightly paint the insides black. Don't forget to paint the inside of the lid and the bottom as well. Let dry.



Have an adult carefully cut the ends off of an aluminum soda can. From the side of the can, cut out a piece about 2 x 3-inches in size with rounded edges. Or cut out the same sized piece from a piece of brass shim.





A A SIGNAL OF THE STATE OF THE

Using a thumbtack (or a sewing needle), poke a tiny hole in the piece of aluminum. Once the hole is made, use fine sandpaper to soften the edges of both sides. After sanding, clean the hole by running water through it and patting it dry with a paper towel. Hold the piece up to your eye to see if the circle is smooth.





1

R2 Blue

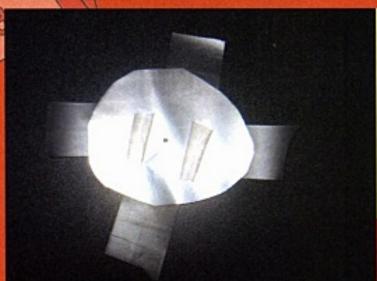
5

After the catmeal box has dried on the inside, paint the outside of the container so that it looks like R2-D2. Acrylic paint works best. Paint the area surrounding the pinhole a darker color blue. Let dry.

Once the entire container is dry (this may take a day), you'll want to assemble the camera. Before placing the aluminum plate inside the box, stick black electrical tape on either end and make a circle of strong glue around the pinhole. But don't get any glue in the hole!







Now very carefully place the plate inside the box so that the pinhole is in the middle of the opening you cut out. Gently press the plate into the box until secure and the glue is dry. If you prefer, you can use clear tape to secure the plate to the inside of the container, just make sure there's a hole in the tape at the same place as the pin hole!

To make a shutter (this will go over the pinhole until you're ready), you can use a piece of thick black electrical tape to hide the pinhole, and then when you are ready, take the tape off. You'll place that piece of tape back on when your exposure is finished.



7

A dark room is the only place you can both load your pinhole camera with photo paper, and then—when you come back from taking the photo—develop it. Ask an adult if they can help you transform a room into a temporary dark room.

If normal lights or sunlight hits the paper, it will be ruined, so change the light bulb in the room to a red one, which will be safe on photographic paper. Turn off all lights except the red safety light. Load your camera with a 5x7-inch sheet of resin-coated black and white matte-finished photographic paper. Make sure the shiny (or sticky) side is facing the pinhole. Then put the camera lid back on. To better secure the lid, tape it shut.





Now go outside and take a photo. When you find what you want to take a photo of—a tree, a friend, or a building—place your camera in front of it and take off the tape "shutter" in front of the pinhole. Keep in mind, the brighter the area, the shorter the exposure time needed. A bright day averages about 20-seconds.

Also keep in mind that the subject should not move or else the photo will be fuzzy. If you're worried about the wind knocking over your camera, try placing your shoe on top of it. After placing the shutter tape back over the hole, head back to the dark room to develop your picture.



To get tips on how to make your own darkroom and develop film, check out this great web site here: Taking Pinhole Pictures—The Darkroom http://users.rcn.com/stewoody/takecam2.htm

7/5

BANTHA TRACKS BEST OF THE YEAR

eah, we know, there wasn't a Star Wars movie in 2006, and there wasn't a Celebration. But that didn't stop fans and Bantha Tracks readers from having one great year celebrating the Star Wars saga.

The fan community is as involved as it ever was, volunteering in their home towns, cutting loose at conventions, watching the "original" original trilogy on DVD, and creating art and fun and camaraderie wherever they go. Star Wars shows

no signs of diminishing as a cultural phenomenon, and we fans are looking forward to all the great new things to come.

Please sit back and enjoy this year's collection of the best of Star Wars from Bantha Tracks!



Michael Gomez drew this action-packed image of General Grievous fighting in the Clone Wars, and Jamie Gallaher, a friend of Gomez' in the United Kingdom, colored it. "We are both really excited about this as we're both huge Star Wars fans," writes Gomez. "To be featured in Banifia Tracks is very exciting and amazing!" Great job, Michael and Jamie!



Best Vader with Kids

Why isn't Darth Vader scary? Kids everywhere love him, no matter how many planets he blows up and admirals he chokes. Here, Andrew Page. as Darth Vader, gives enthusiastic kids a lesson in the Dark Side.





Best Birthday Project

Wampa tissue boxes! We can't think of anything more fun to take home from a birthday party. Darryn Taylor (3rd from left) and his friends celebrated his 8th birthday in Star Wars style, making wampa tissue box covers inspired by a starwarskids com feature on how to make Wooklee tissue boxes.

Best Star Wars Tattoo

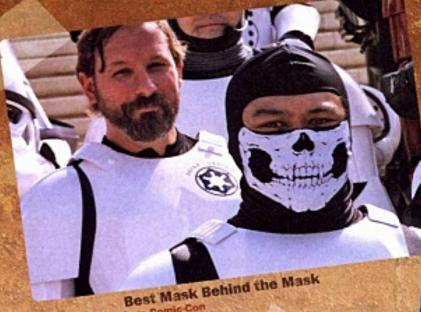
Needles, a tattoo artist at Last Rites Tattoo in New York City, created these original custom pieces of tattoo art in cooperation with his client. The two images depict a dramatic chest and shoulder panorama by the artist, who also goes by "Darth Needles."



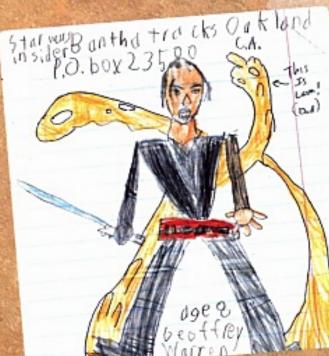


Best Sith Surprise

Darth Vader uses an unsuspecting Bantha Tracks editor to take a sneaky jab at Darth Maul during the Comic-Con 2006 501st Legion photo shoot. Two Darth Vaders in the background are all choked up with concern. Photo by Karen Louie.



Trooper at San Diego Comic-Con

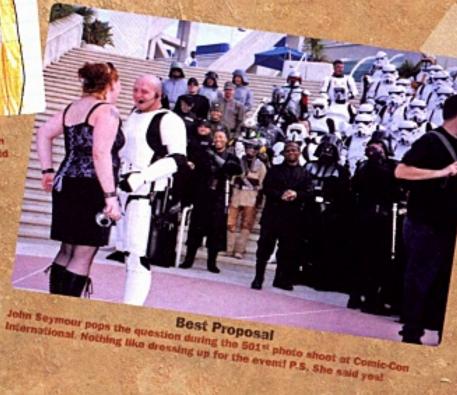


Best Note from a Parent

Dad made sure that we knew exactly what was lave in this original drawing of Anakin Skywalker by 8-year-old Geoffrey Warren.



Sue Engelbert dressed up her pup as "Darth Cassie" this October Engelbert claims that the dog really believes that she is a Sith Lord. Ok sure, Sue, but don't blame Star Wars if your





Best Breakfast

The Official Star Wars Fan Club breakfast at San Diego Comic-Con International brought Fan Club members together for an early morning of fun. Hasbro contributed their exclusive Comic-Con 501st figure to all who attended, and Lucasfilm personalities were there to answer questions on the coming DVD release, Celebration IV, StarWars. com, and more. Daniel Logan (young Boba Fett) braved the early hours to greet fans, too.

Best Envelope

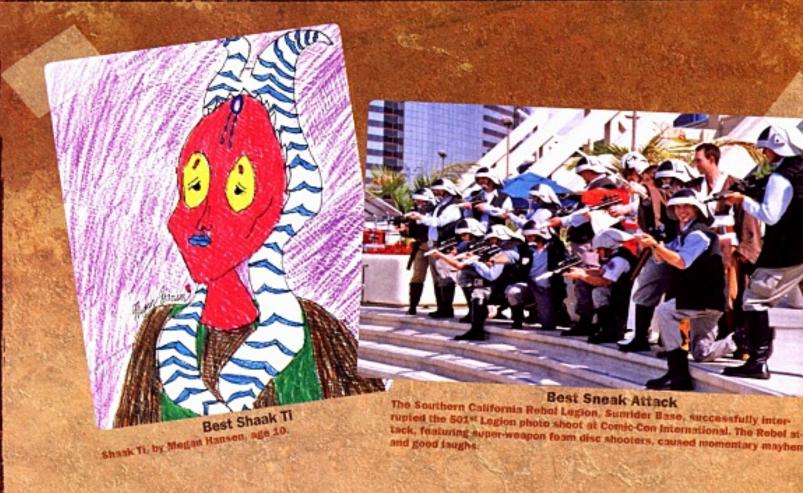
You've seen it before, but it wouldn't be a "Best of" 2006 edition without this envelope art by Peter Slivkanch for Bantha Tracks.

Piease send more envelopes, but please use our new address: Bantha Tracks, attn. Mary Franklin; PO Box 29901; San Francisco, CA 94129.



Happiest Baby in Costume

Lein Josette LaBarbiera, daughter of Rich and Kristin LaBarbiera, dressed up as her Star Wars namesake for Halloween, 2006.



The Way We Were

hris Baker, studio publicist at LucasArts, distinctly remembers Christmas

Eve, 1980. "My Uncle Walter gave me not one, not two—not three or four or
five—but six Kenner action figures," recalls Baker. "In addition to the Darth Vader
I'm holding up, you can also make out Lando, two Hoth Rebel soldiers, a storm-



trooper and a snowtrooper (which apparently at that point was known as 'Imperial Stormtrooper (Hoth Battle Gear)'). I still have all of these figures in my possession."

"Not to be outdone by Uncle Walter," continues Baker, "Santa Claus left me the ultimate Star Wars toy on Christmas morning—the Millennium Falcon. About four or five years later the dark side got into Mom, and she convinced me to sell the Falcon for \$8.00 at my grandmother's garage sale. Yeah, I've got the souped-up 1995 version now to replace it...but it's just not the same."





EDITORIAL Is the Dark Side Stronger?

Thinking back on the best of my year, I was trying to come up with a few "best event" memories from throughout 2006.

One event that stands out is a Star Wars Fan Film evening at WonderCon in San Francisco in February. The WonderCon crew (who also produce Comic-Con International in San Diego), are

good partners in supporting Star Wars and the fan community, and traditionally invite us to show great moments in Fan Films. This past year, I chose "Dark Side vs. Light Side" as the theme for the evening. I would play a fan film that represented the light side, then immediately play a film that repped the dark side. The audience voted with applause for the film that was their favorite of each pair.

I don't know if the dark side is
"Quicker, Easier, More seductive." I
do know, after my evening with the Fan
Film fans, that the dark side is "Louder.
Rowdier. More persistent." Light side
film fans did their best, but in the end
the loud and proud Sith-lovers got their
way, winning the evening for the dark
side. What did we give them? Darth
Vader stickers! Because somehow we
thought Jedi stickers would not be as
exciting.

in 2005, the volume of mail from young kids to Bantha Tracks jumped dramatically. The primary reason I read is that these kids are drawn in by the story of Anakin Skywalker. They are fascinated that a good person, a hero, would fall so hard to the dark side. They love Anakin, and they love Darth Vader, Anakin turned bad boy, and he drew these young fans.

After Revenge of the Sith premiered

In contrast to all this apparent love for the dark side, my experience with Star Wars fans

is that they are exceptionally good-hearted, generous people. They work hard to make the community around them a lot more fun and a much better place. Friends I've made through my Star Wars fandom are some of the best people I've ever met. I've been lucky enough to be around tens of thousands of fans at one time

Control of the state of the sta

Original Darth Maul by artist Kevin Doyle.

at the **Celebrations**. No one (yet) has Forcechoked me, struck me with a lightsaber, or stolen my lunch money.

I have opinions about our love of the dark side, and could chatter about them indefinitely. But I'd rather hear it from you, Bantha Tracks readers, because that will be a lot more interesting. Why are we fascinated with the dark side? Why is it more fun to celebrate the bad guys, celebrate the Sith?

Weigh in on the dark side by sending your opinion to me via email: benthatracks@starwars.com. You might be quoted in the next Bantha Tracks editorial in print, or in a dark side piece in Bantha Tracks Online, which goes live every other Tuesday on www.starwars.com.

Get in Tracks!

May Franklin
Editor, Bantha Tracks



Sanita Tracke Submission Guidelines

in to serious Star Wars fandom.

Any original art, envelope art, comics, illustrations, news, stories, meeting information, or any materials voluntarily submitted becomes the property of Bantha Tracks. No compensation will be given for voluntary submissions, and there is no guarantee of publication. Submissions to Bantha Tracks will not be returned. Each submission must include the creator's name, age, contact information, note the work was precised, and a statement that the work is original, created by the person submitting it, and that the person is a member of Hyperspace: The Official Star Mans Fan Club.

Please note the new Barths Tracks small stall address! Send electronic files to berthstracks@starwars.com, or send your small mail to Barthe Tracks, c/o Mary Franklin, PO Box 20001, San Francisco, CA 94129.

BE A PART OF HISTORY.... STAR WARS HISTORY!



2007 commemorates the 30th
Anniversary of Star Wars: Episode IV
A New Hope and the year-long
celebration will be highlighted
by CELEBRATION IV held May
24-May 28 in Los Angeles.
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and free—

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STATE TO BE

PRESENTS TOSCHE STATION



The Dark Lord of the Bricks is now available as a super-sized maquette brought to you exclusively by StarWarsShop and LEGO!

Shaped by the artisans of Gentle Giant Studios, these all-new 6" maquettes based on the unique LEGO Star Wars look celebrate the fun and whimsy of the video game series, which has successfully created a universe all its own. What's more, the maquettes include one of the games' most endearing features—interchangeable heads!

Each limited edition LEGO Star Wars maquette will include a Certificate of Authenticity, with edition sizes of 1,000 pieces each. These are sure to be a big hit with LEGO and Star Wars collectors alike, so hurry to StarWarsShop.com and reserve yours today!

The Star Wars Exclusive Product Resource

Be sure to visit the "Exclusives" section featured on StarWarsShop.com to find the latest collectibles and toys!

> See page 3 for the LEGO Star Wars Stormtrooper Maquette.



COLLECTOR'S PICKS





Name: Dustin Roberts

Job: Systems Technician

Collecting Star Wars since: 1996

Favorite area of collecting: R2-D2

Favorite Star Wars collectible: Prototype

R2-D2 PalmTalker that says "Pikachu!"









- #1 Star Wars Original Trilogy DVD Set \$59.99 "You can now rock the original trilogy old school!"
- #2 Mace Windu with Lightsaber One-of-a-Kind Production Drawing \$250.00 *Original artwork makes a unique collectible. Plus Mace Windu is one bad Jedi."
- #3 LEGO Star Wars II: The Original Trilogy Game \$24.99 to \$49.99 (depending on platform) "This is way better than the first one, Dad!" Jaina Roberts, age 11.
- #4 Limited Edition Animated Princess Leia and R2-D2 Maquette \$79.99 *This new animated line is brilliant. Gentle Giant does it again!"
- #5 Obl-Wan Kenobi Force FX Lightsaber from Revenge of the Sith \$119.99 "You were the chosen one. It was said that you would destroy the Sith, not join them. You were to bring balance to the Force, not leave it in darkness."

WHAT'S NEW





- A LEGO Star Wars Maquette \$69.99 each These new 6" maquettes launch with Darth Vader and Stormtrooper.
- B Commemorative 1981 Raiders
 of the Lost Ark One Sheet \$19.99
 Celebrate the 25th Anniversary of
 Raiders of the Lost Ark with this
 27*x40* poster of the original
 artwork from 1981.☆

You can even switch their heads! \$\frac{1}{2}\$

Indiana Jones Felt Fedora Hat \$124.99

Authentic Indiana Jones fedora hat with leather alligator print trim and brass Indy logo.

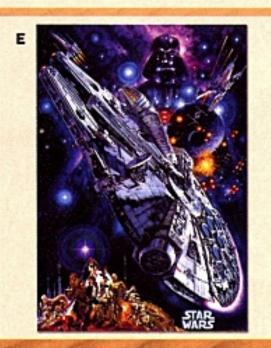
- Medicom Real Action Hero
 12" Stormtrooper \$129.99

 Medicom's stormtrooper figure looks
 so photo-realistic that we thought
 this image was of an actor! \$\tilde{\phi}\$
- E A New Hope 12"x18" 3-D Lenticular Poster \$27.99

This classic art is brought back in commemoration of the release of the unaltered trilogy on DVD.

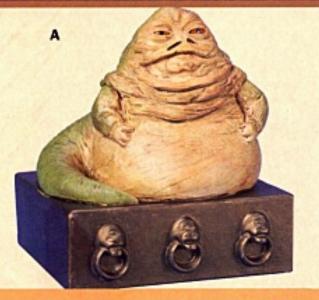
- a StarWarsShop.com exclusive
- a Shared exclusive







HOLIDAY GIFT IDEAS



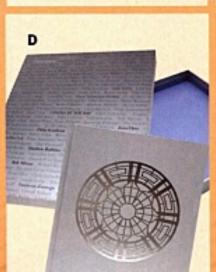
- A 4.5" Porcelain Jabba the Hutt Ornament \$12.99
 Handcrafted and detailed porcelain Jabba
 the Hutt ornament.
- B Darth Vader Attakus Metal Collection \$90.99 Limited edition Darth Vader metal figure from Attakus.
- C Exclusive Kotobukiya 13" Darth Vader with Pewter Paint Finish \$89.99
 With a blazing lightsaber in hand, this Darth Vader is steeled for battle...and looks it! ☆
- D Cinema by the Bay Artist Proofs Signed \$450.00
 Cinema by the Bay Artist Proof Edition signed by
 George Lucas, Francis Ford Coppola and Saul Zaentz.



G





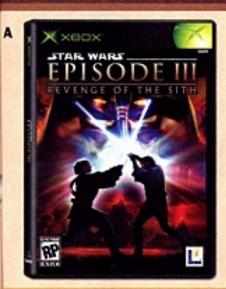


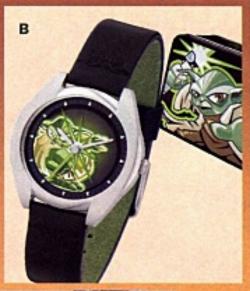




- E Kotobukiya 10" Princess Lela in Slave Outfit \$99.99
 Ultra-detailed vinyl 10" Princess Lela in slave outfit figure.
- F Star Wars Glass Ball Ornament Set \$14.99
 Collectible, glass colored ornament set includes Darth
 Vader and Yoda.
- G Yoda Lighted Tree Topper \$29.99
 This colorful Yoda tree topper will add the finishing touch to your Christmas tree.
- H Steinbach Darth Vader \$199.99
 The Darth Vader nutcracker is handmade from wood and limited to 7,500 pieces worldwide.

HOLIDAY GIFT IDEAS









E





- A Star Wars Episode III Game for Xbox \$39.99
 Choose your side: follow the dark side
 or save the galaxy from evil.
- B Limited Edition Yoda Watch (with Collectible Tin) \$89.99
 The Jedi Master makes an animated appearance
 on this cool new Yoda watch from Fossil.
- C Darth Vader Emblem Pin Set \$19.99
 The sinister Darth Vader is successfully captured in this fiery foursome!
- D Exclusive Remote Control R2-Q5 Action Figure \$19.99
 R2-Q5 moves forward or turns on command, rotates
 his dome as he rolls, beeps, and whistles.
- 12" x 18" Padmé Amidala 3-D Animation Lenticular Poster \$29.99

Limited to just 500 pieces worldwide, this large lenticular piece showcases the animated heroine.

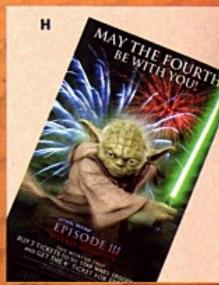
- F Stormtrooper Case for iPod Nano \$24.95
 Limited Edition exclusive "Stormtrooper Attack" cover for iPod Nano.☆
- G Limited Edition Darth Vader Yellow M&M Resin Sculpted 6" Figure \$19.99

The M-Pire's most famous personality is now available as a limited edition resin sculpture! ©

H Yoda Fireworks Poster \$19.99

The "May the Fourth Be With You" ad campaign image is finally available as a full-size poster! Only 750 were printed in all. ☆





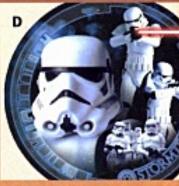
6 SHOP

MORE MUST HAVES























- A Darth Vader 500th Figure \$14.99
- B Exclusive Vader Hockey Jersey \$89.99 ☆
- C Animated C-3PO with Jawa Maquette \$79.99
- D Stormtrooper 8" Fine Bone China Collector Plate \$29.99 ☆
- E "Light of the Jedi" Fine Art Giclee Print Matted with Title Tag \$88.99
- F Darth Maul / Sith Infiltrator Transformer \$19.99

- G Limited Edition 12.5" Boba Fett Statue by Gentie Glant \$149.99
- H Playskool's Galactic Potato: Spudtrooper \$11.99
- Princess Leia M&M Plush Buddy \$6.49
- J Worldwide Exclusive Lucas Family Action Figure
 Collector Set \$29.99☆
- K Episode III Basic Lightsaber with Blue Blade \$9.99
- ☆ a StarWarsShop.com exclusive
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And you'd better run down to your local game retailer. 'Cause the new **Star Wars' Miniatures** Starship Battles' set is sure to take off — it's a whole new way to play! Starship Battles is a stand-alone game that takes place entirely in space and contains 60 starships, including the legendary **Millennium Falcon**. And the Starter Set includes two exclusives: Darth Vader's flagship **Super Star Destroyer** Executor and the massive **Mon Calamari Star Defender Viscound**.

So cruise on down to your local games retailer before this set flies off shelves.

